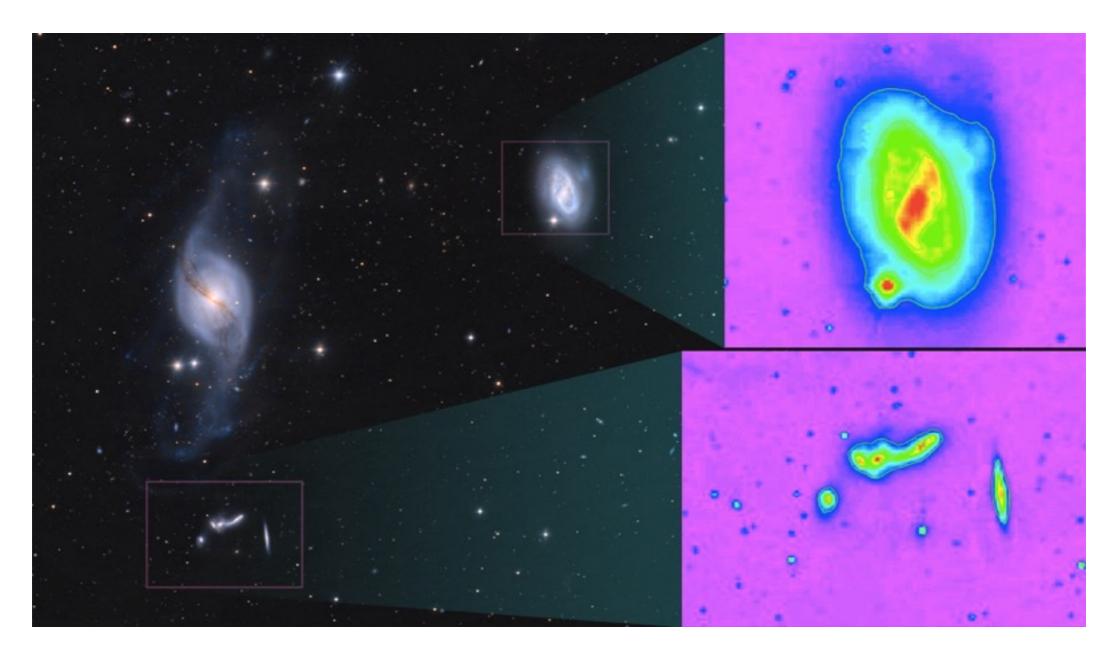
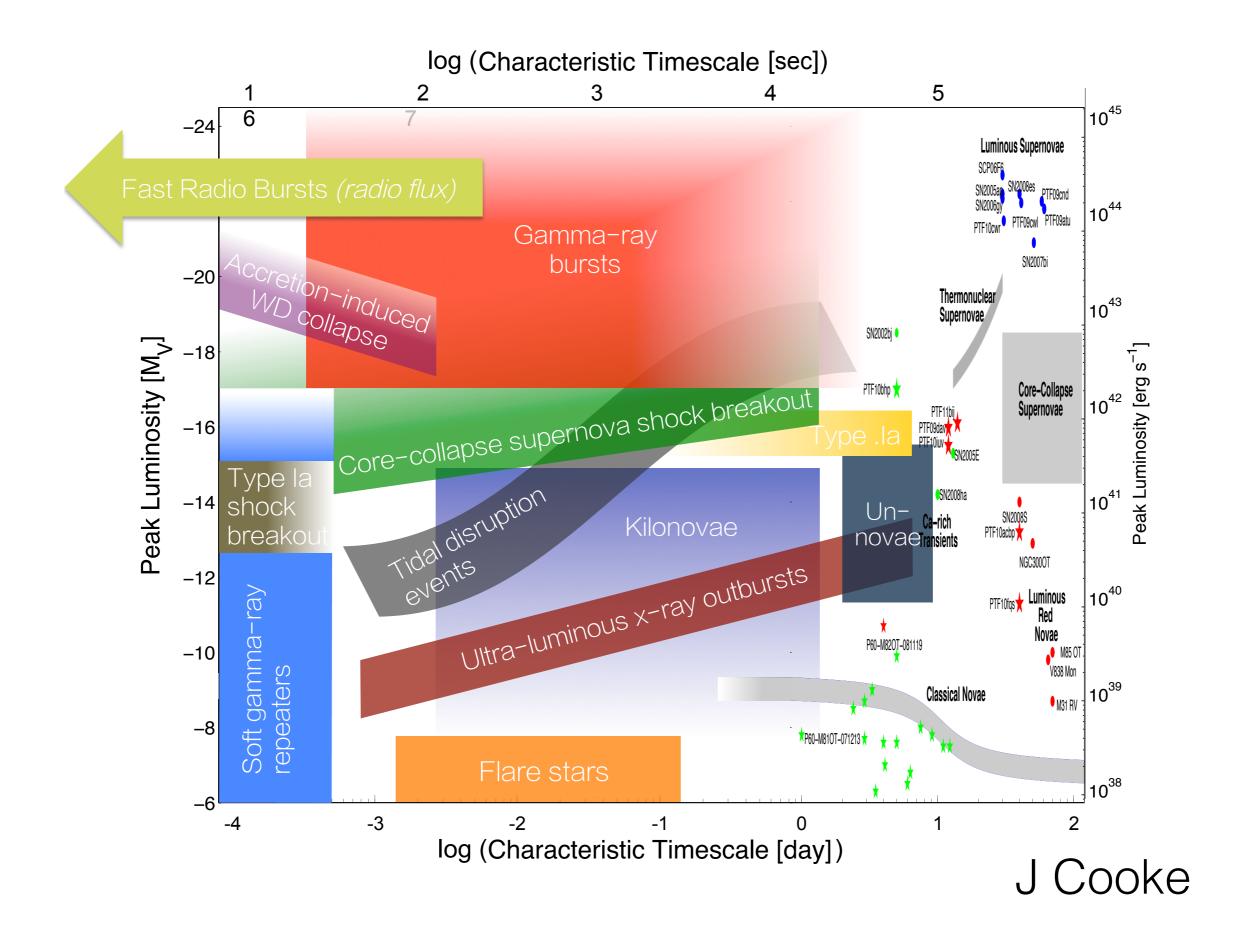
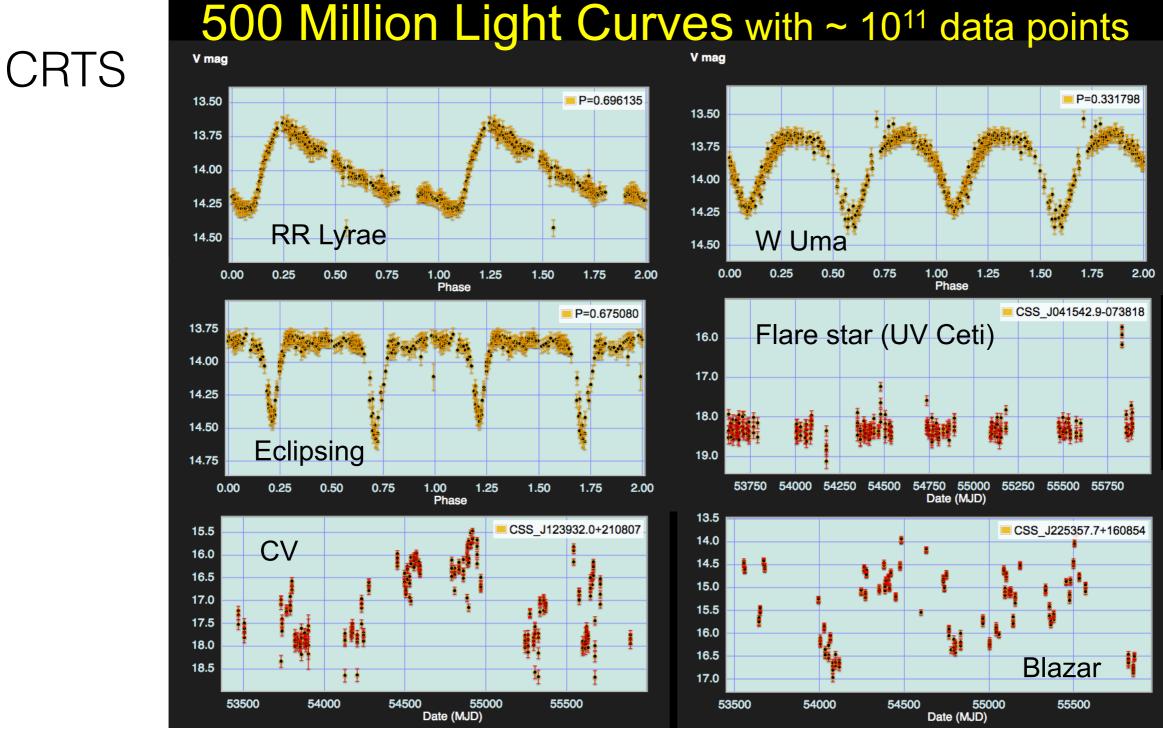
Astronomical Applications of Machine Learning and Neural Networks



Ashish Mahabal <<u>aam@astro.caltech.edu</u>> Center for Data Driven Discovery, Caltech LISA, KISS, Caltech, 20180117



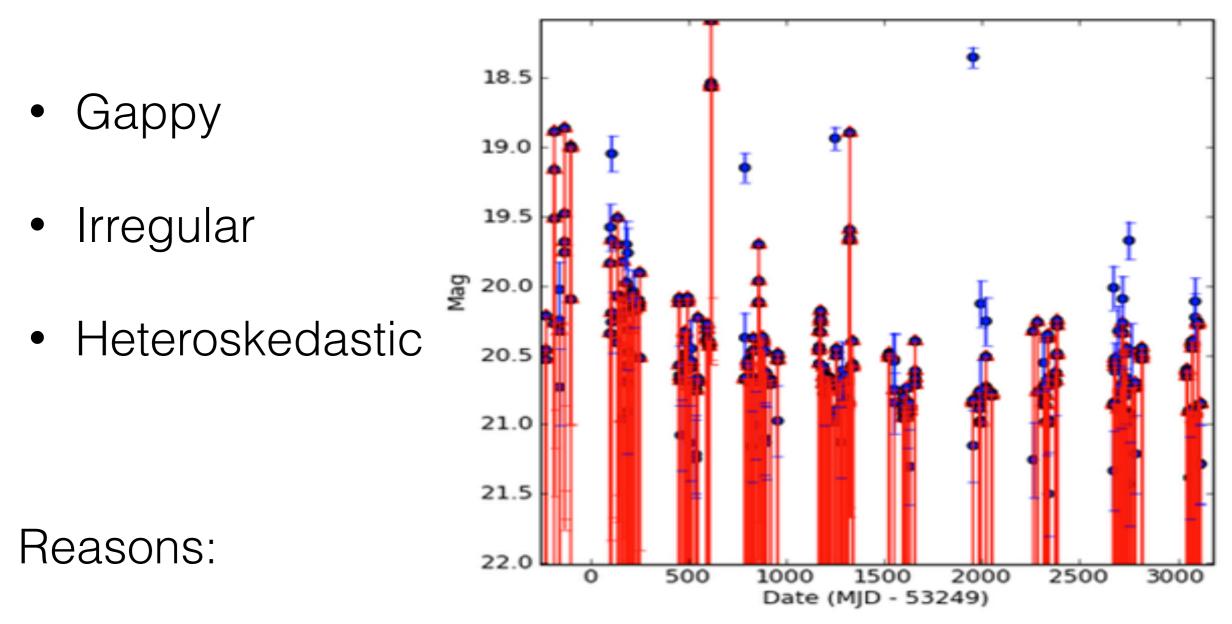
Overwhelming (amounts of) data



ZTF, LSST, SKA

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Properties of light-curves

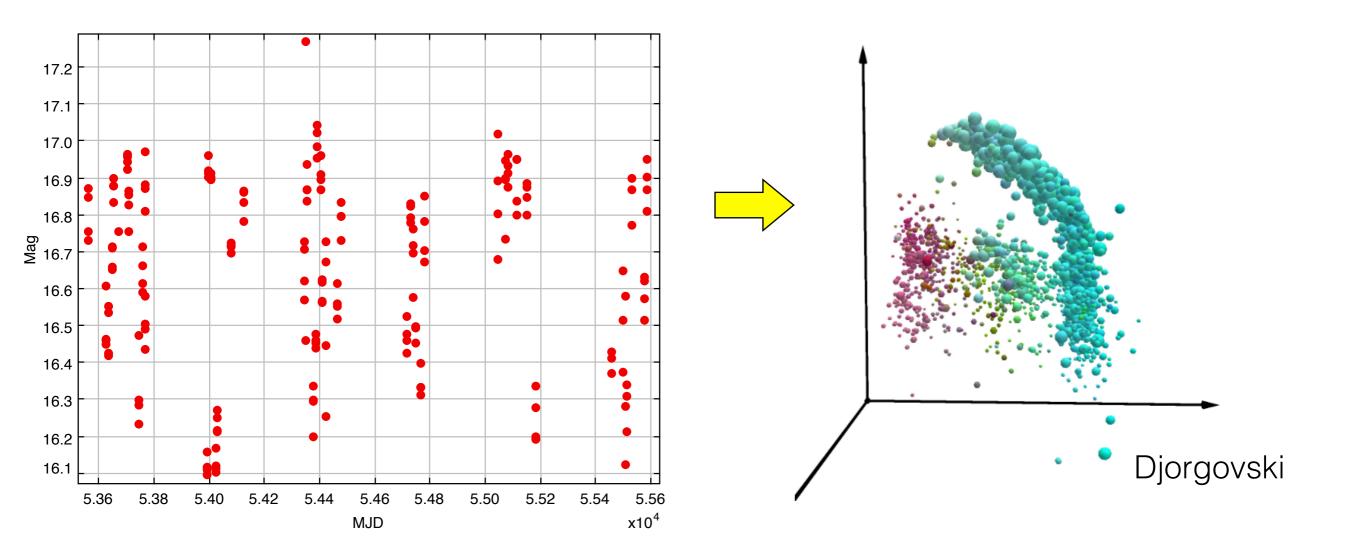


- expense, rotation/revolution of Earth, moon
- $\cdot\,$ science objectives, weather, moon
- \cdot weather, moon, airmass

errors ignored by many methods

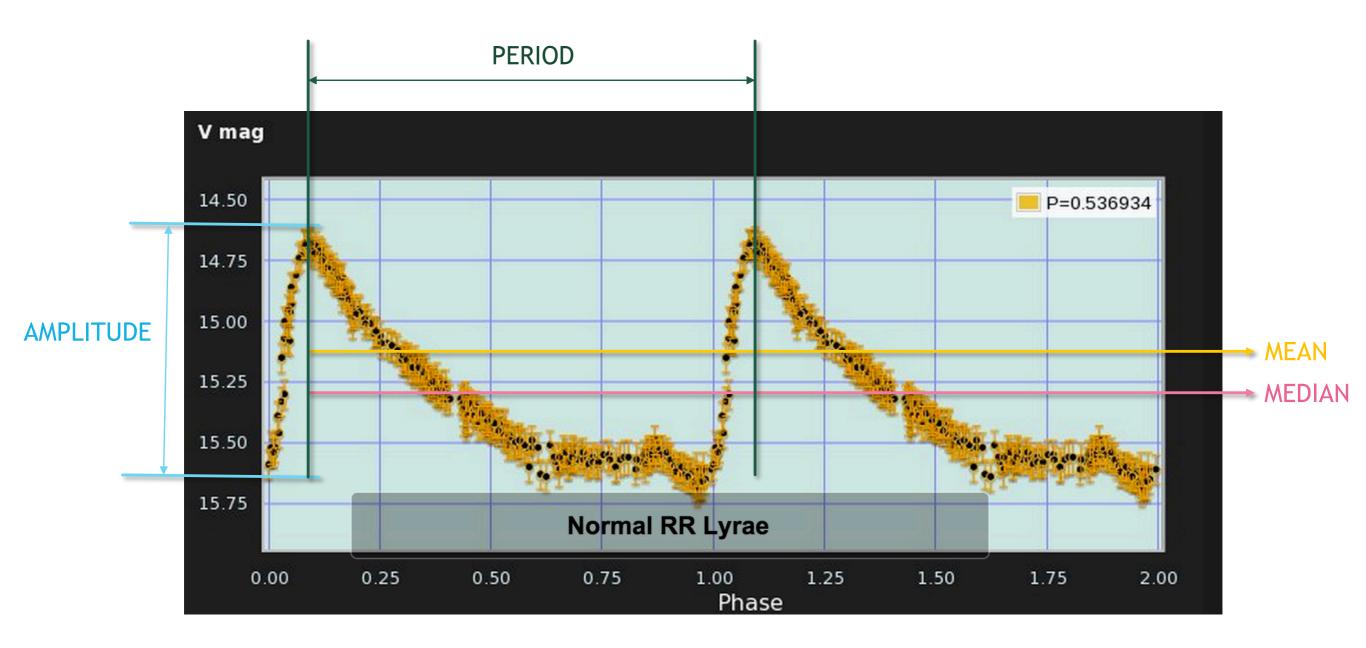
Statistical features

Compute features (statistical measures) for each light curve: amplitudes, moments, periodicity, etc. Converts heterogeneous light curves into homogeneous *feature vectors* in the parameter space Apply a variety of automated classification methods



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Light-curve features



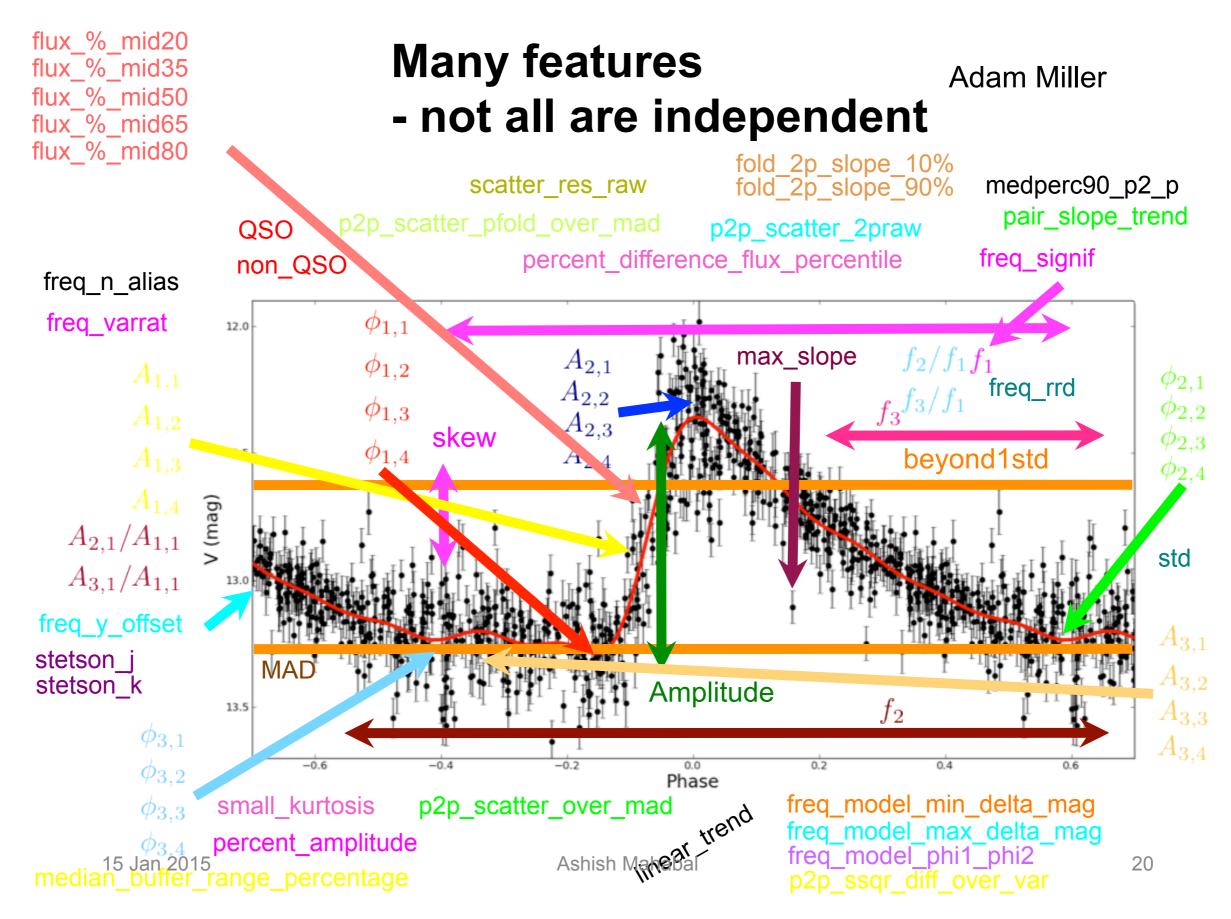
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Statistical features

TABLE VI

RANDOM FOREST FEATURES. THE FIRST THREE ARE NOT USED IN RF WHEREAS THE REMAINING 18 ARE FAIRLY GENERIC FEATURES OFTEN USED IN CLASSIFICATION E.G. [1], [2], [3]. FORMULAE FOR THE FEATURES ARE FROM http://nirgun.caltech.edu: 8000/scripts/description.html#method_summary

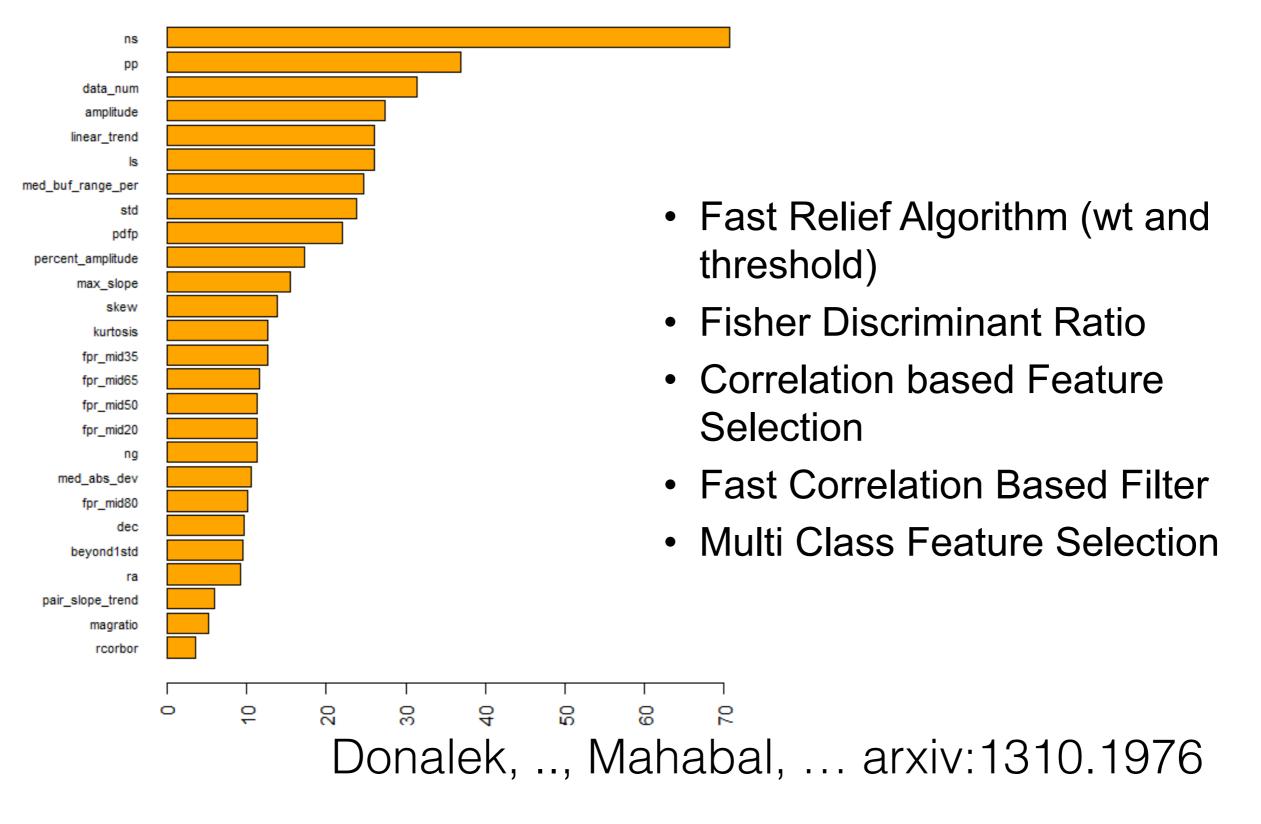
Feature	Formula
meanmag	< mag >
minmag	mag_{min}
maxmag	mag_{max}
amplitude	$0.5 * (mag_{max} - mag_{min})$
beyond1std	$p((mag - \langle mag \rangle) > \sigma)$
flux percentile ratio mid20	$(flux_{60} - flux_{40})/(flux_{95} - flux_5)$
flux percentile ratio mid35	$(flux_{67.5} - flux_{32.5})/(flux_{95} - flux_5)$
flux percentile ratio mid50	$(flux_{75} - flux_{25})/(flux_{95} - flux_5)$
flux percentile ratio mid65	$(flux_{82.5} - flux_{17.5})/(flux_{95} - flux_5)$
flux percentile ratio mid80	$(flux_{90} - flux_{10})/(flux_{95} - flux_5)$
linear trend	b where mag = $a * t + b$
max slope	$max((mag_{i+1} - mag_i)/(t_{i+1} - t_i))$
median absolute deviation	$med(flux - flux_{med})$
median buffer range percentage	$p(flux - flux_{med} < 0.1 * flux_{med})$
pair slope trend	$p(flux_{i+1} - flux_i > 0; i = n - 30, n)$
percent difference flux percentile	$(flux_{95} - flux_5)/flux_{med}$
skew	μ_3/σ^3
small kurtosis	μ_4/σ^4
std	σ
stetson j	var _i (mag)
stetson k	var_k (mag)

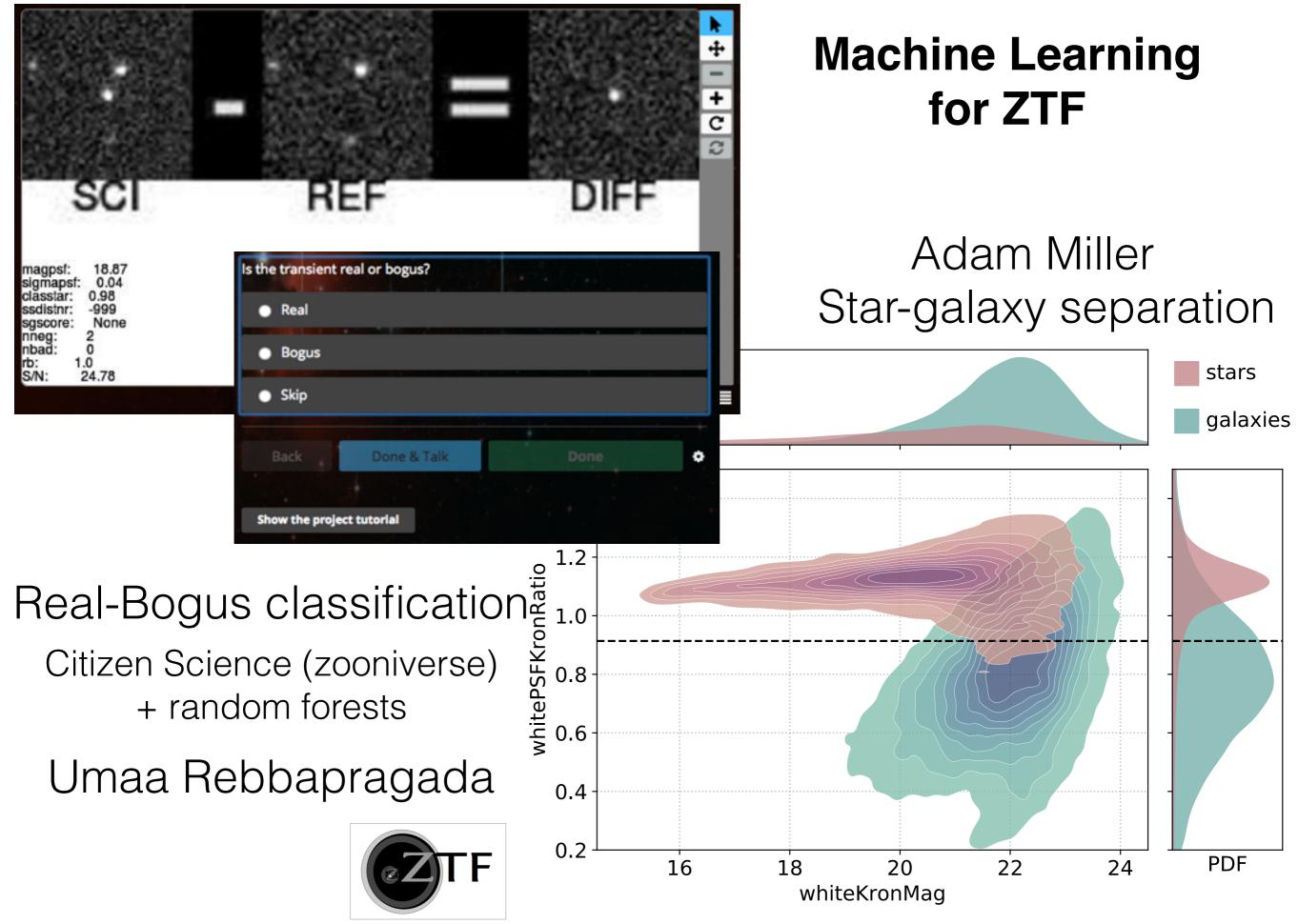


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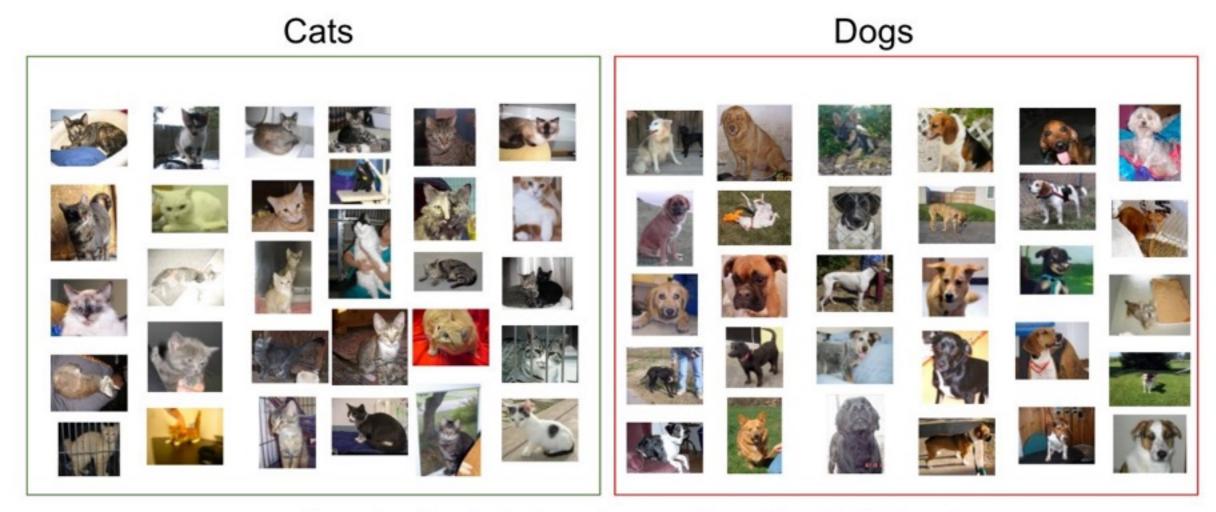
8

Feature selection strategy

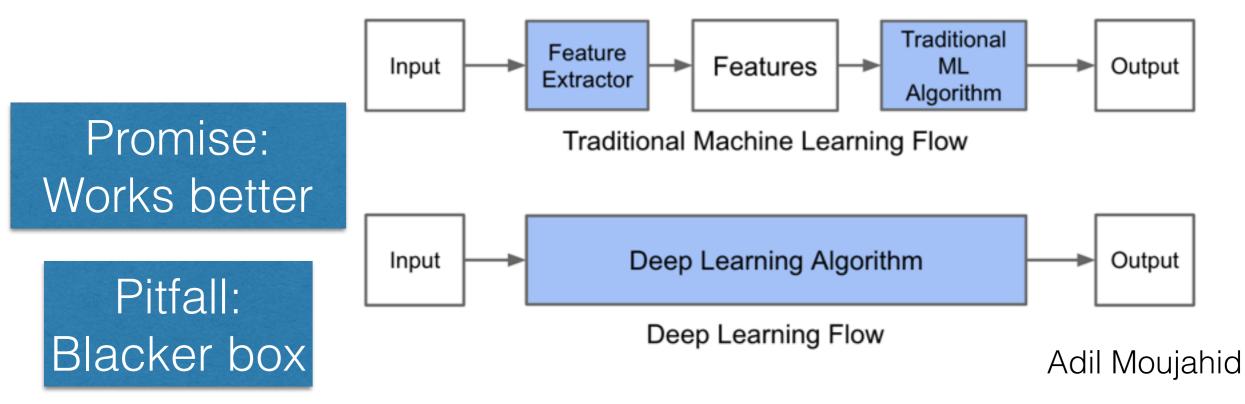




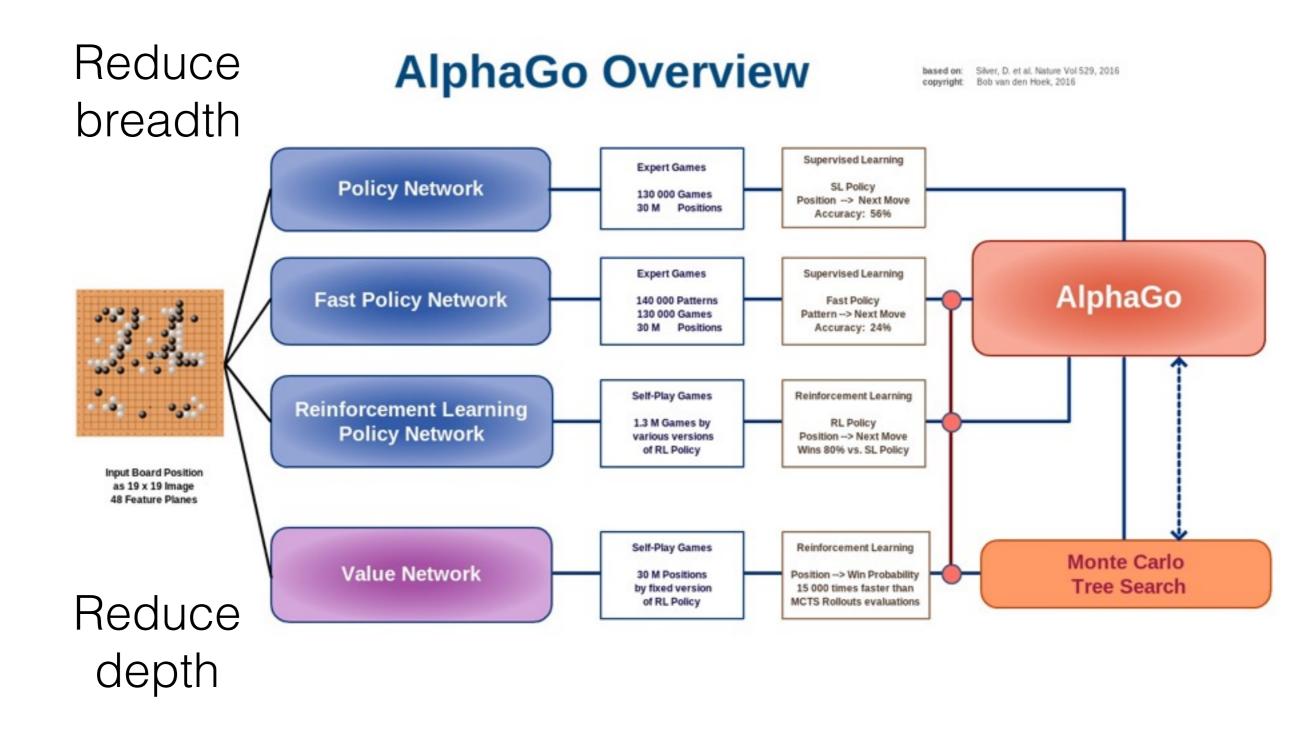
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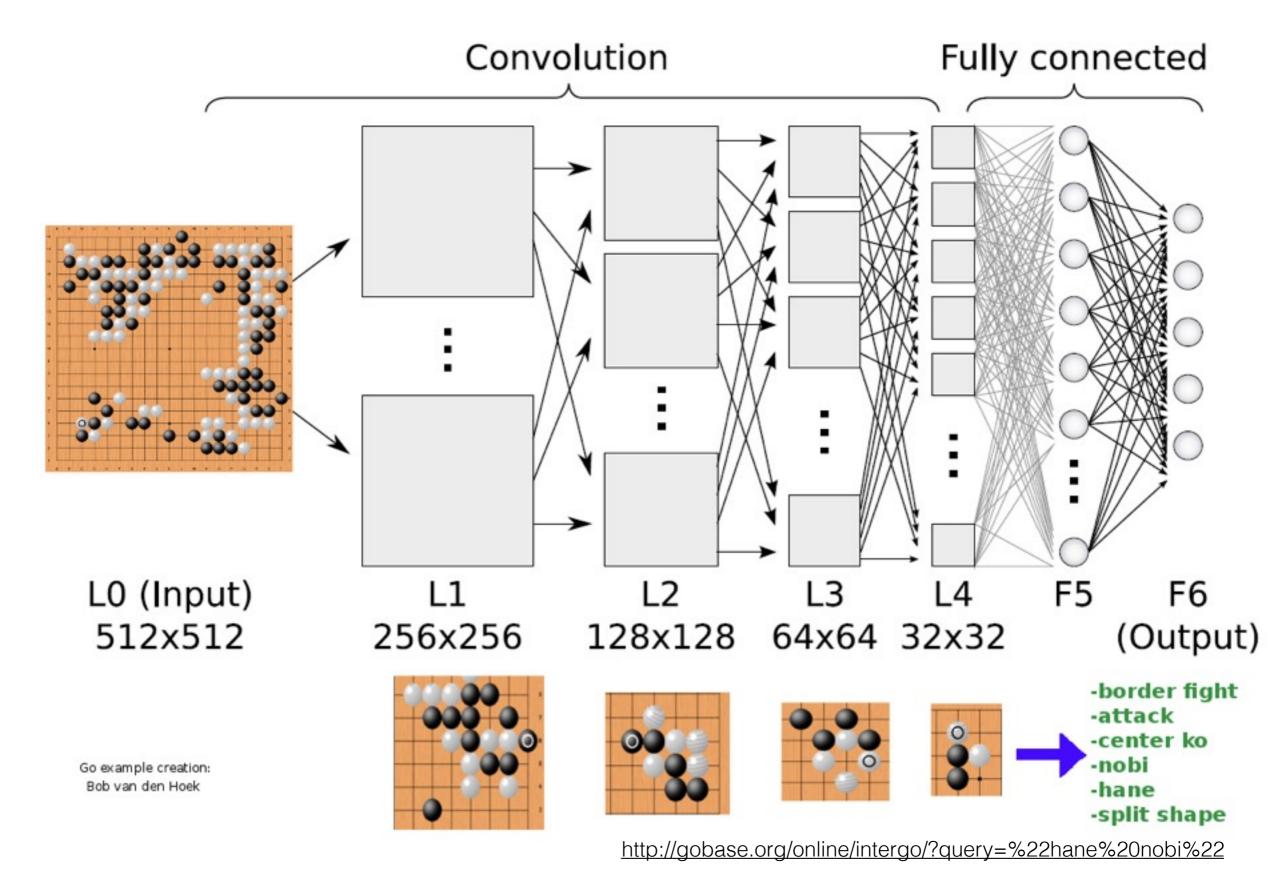
Sample of cats & dogs images from Kaggle Dataset



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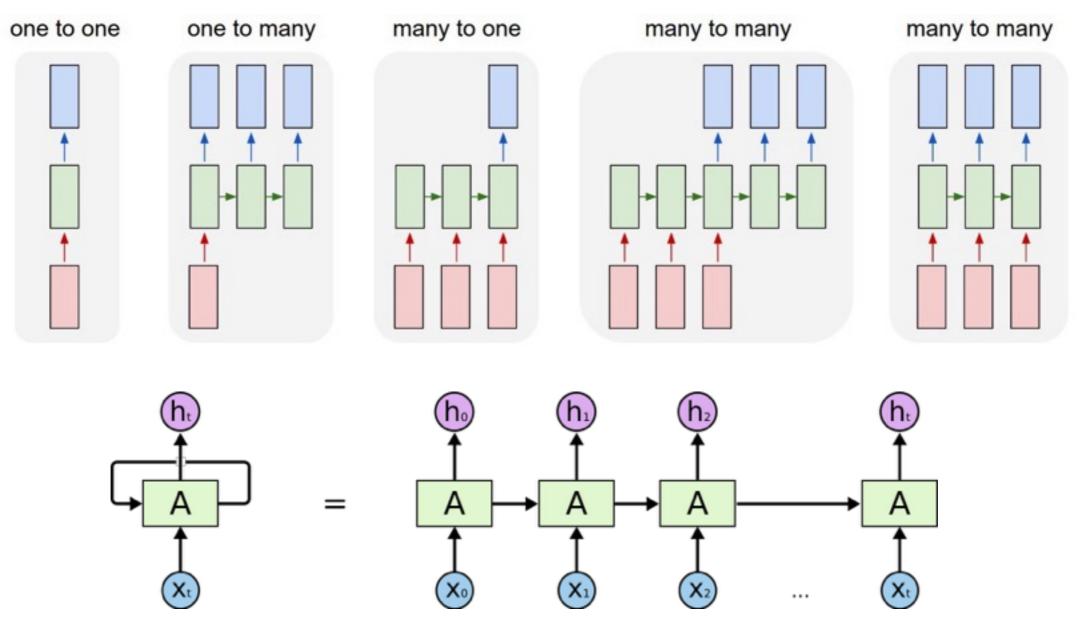
http://deeplearningskysthelimit.blogspot.com/2016/04/part-2-alphago-under-magnifying-glass.html



http://deeplearningskysthelimit.blogspot.com/2016/04/part-2-alphago-under-magnifying-glass.html

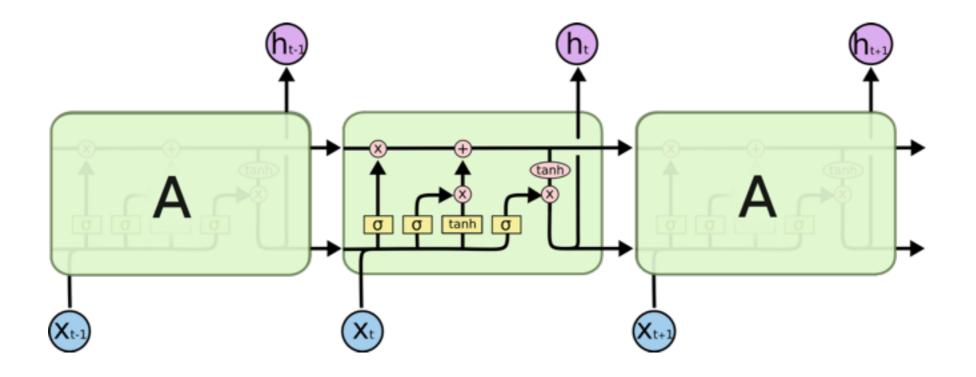
non-image deep networks

Recurrent Neural Networks



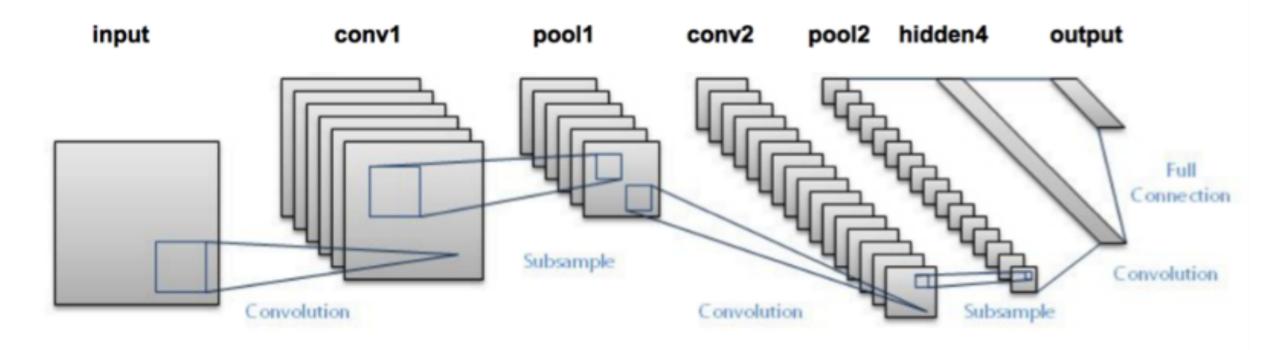
http://colah.github.io/posts/2015-08-Understanding-LSTMs/

Long Short Term Memory (LSTM)



Can be used for light-curves and other time-series

Convolutional network (single slide) primer



analyticsvidhya.com

INPUT IMAGE								
18	54	51	239	244	188			
55	121	75	78	95	88			
35	24	204	113	109	221			
3	154	104	235	25	130			
15	253	225	159	78	233			
68	85	180	214	245	0			

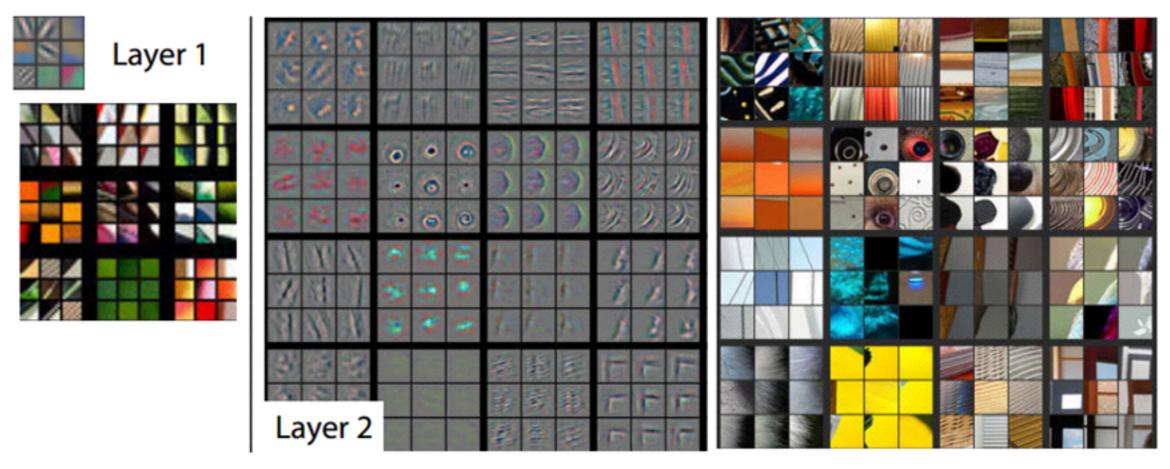


429

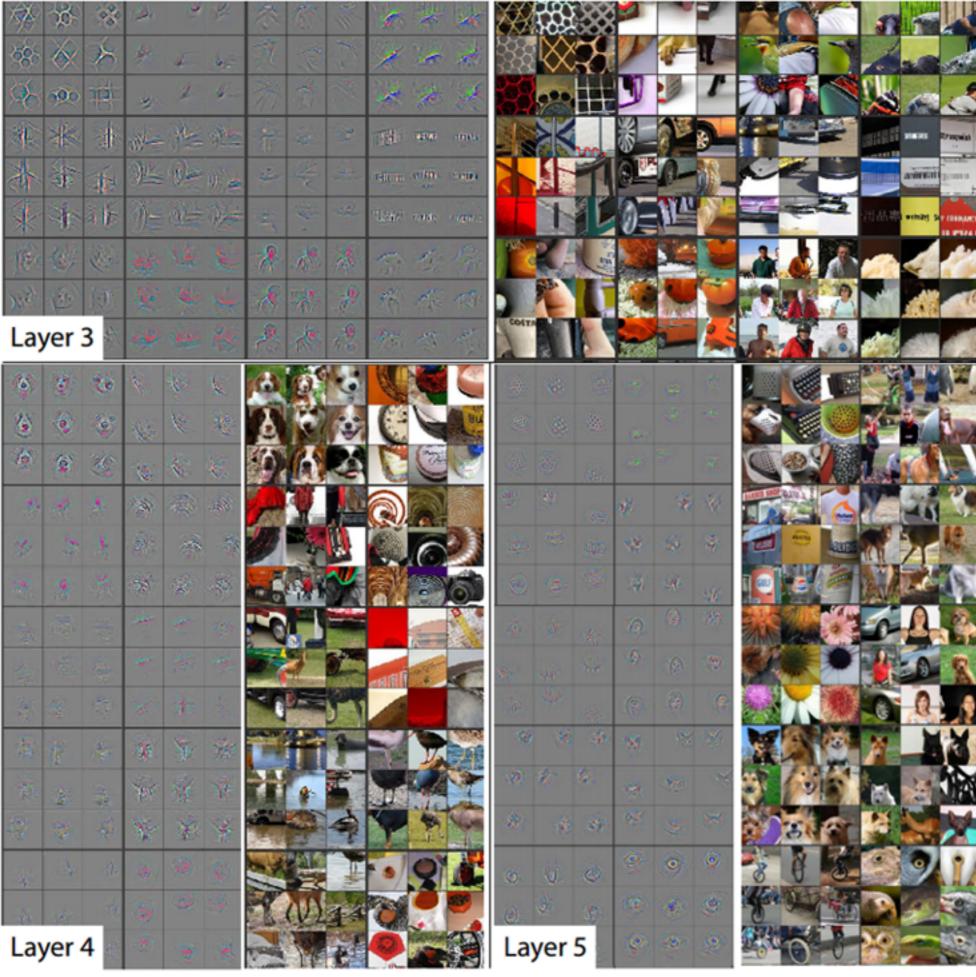
429	505	686	856
261	792	412	640
633	653	851	751
608	913	713	657

792	856
913	851

deconvnets

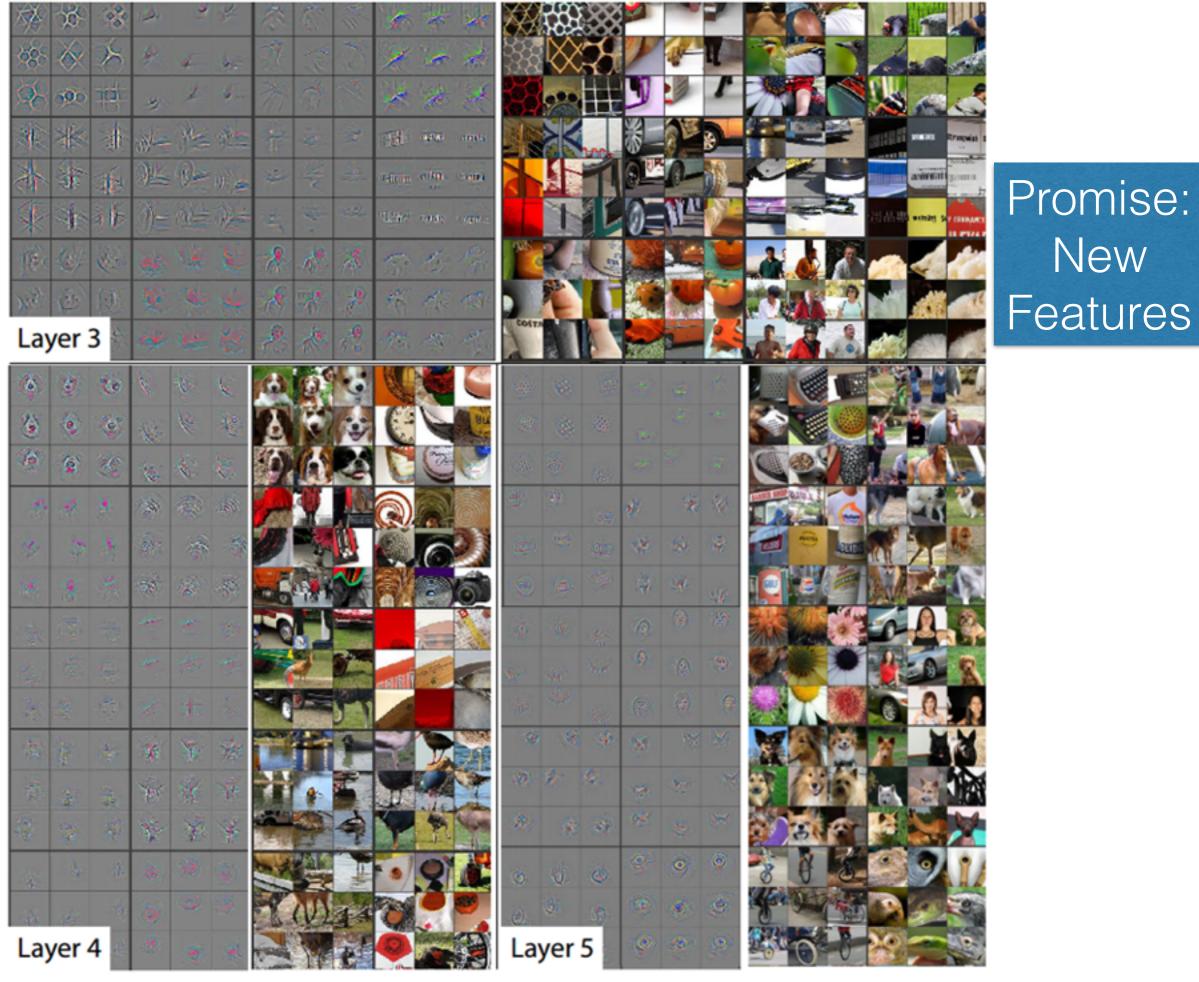


Visualizations of Layer 1 and 2. Each layer illustrates 2 pictures, one which shows the filters themselves and one that shows what part of the image are most strongly activated by the given filter. For example, in the space labled Layer 2, we have representations of the 16 different filters (on the left)



Ashish Ma Visualizations of Layers 3, 4, and 5

https://arxiv.org/pdf/1311.2901v3.pdf



Ashish Ma Visualizations of Layers 3, 4, and 5

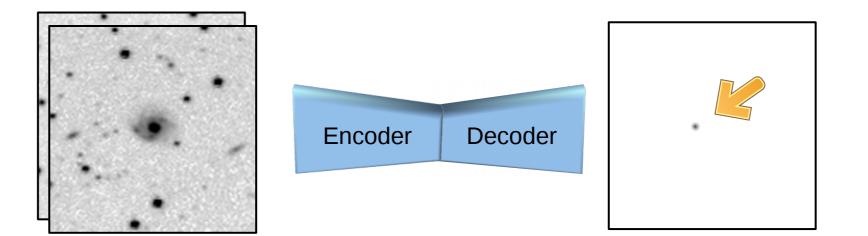
https://arxiv.org/pdf/1311.2901v3.pdf

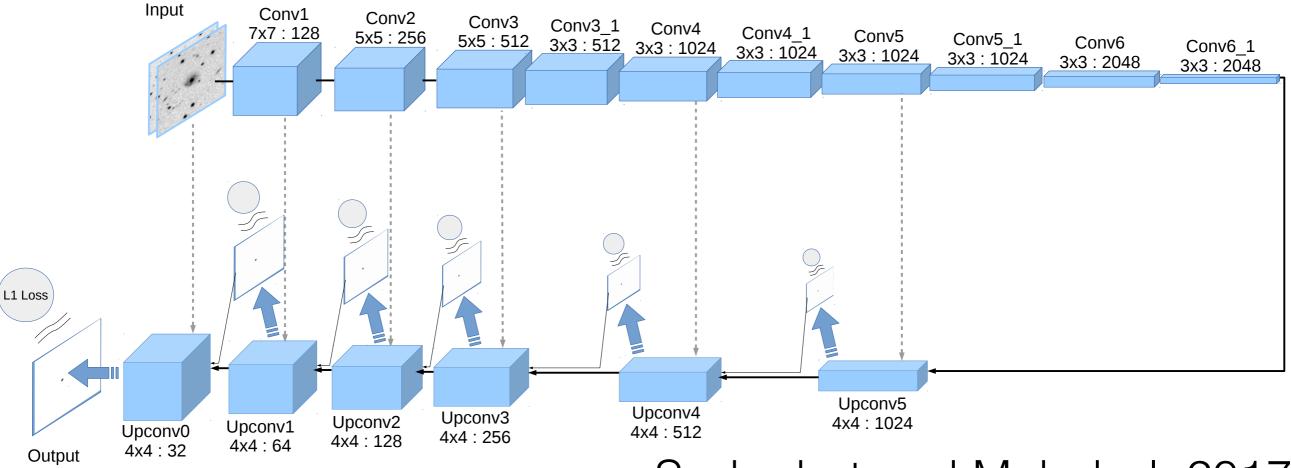
Transient hunting through image differencing



reorient, match background, match PSF, eliminate artifacts

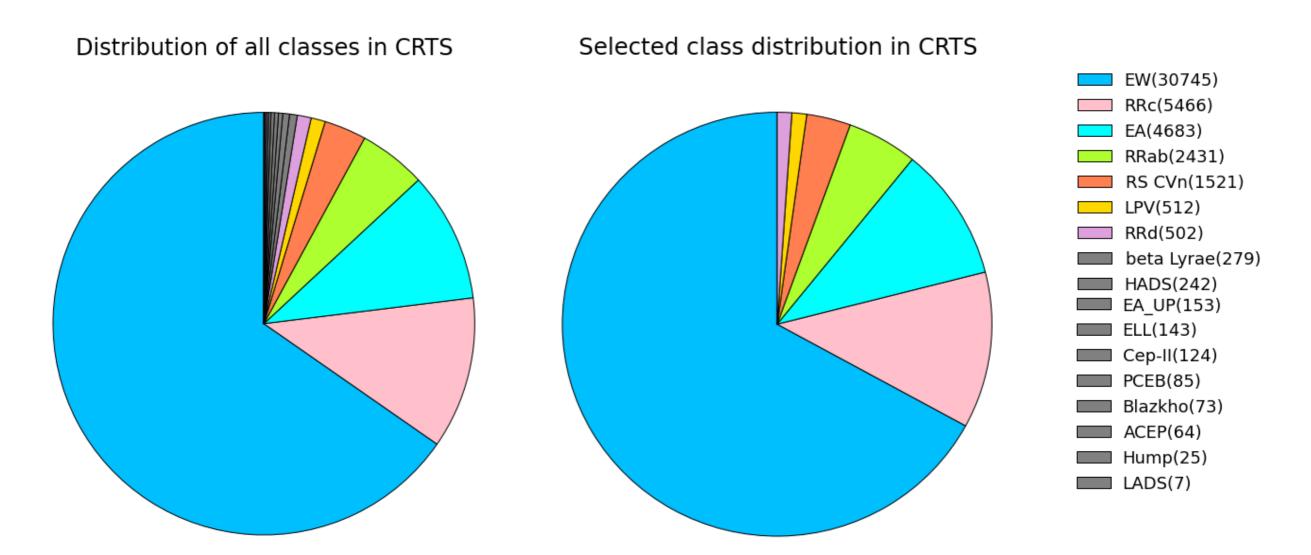
Image subtraction for hunting transients without subtraction



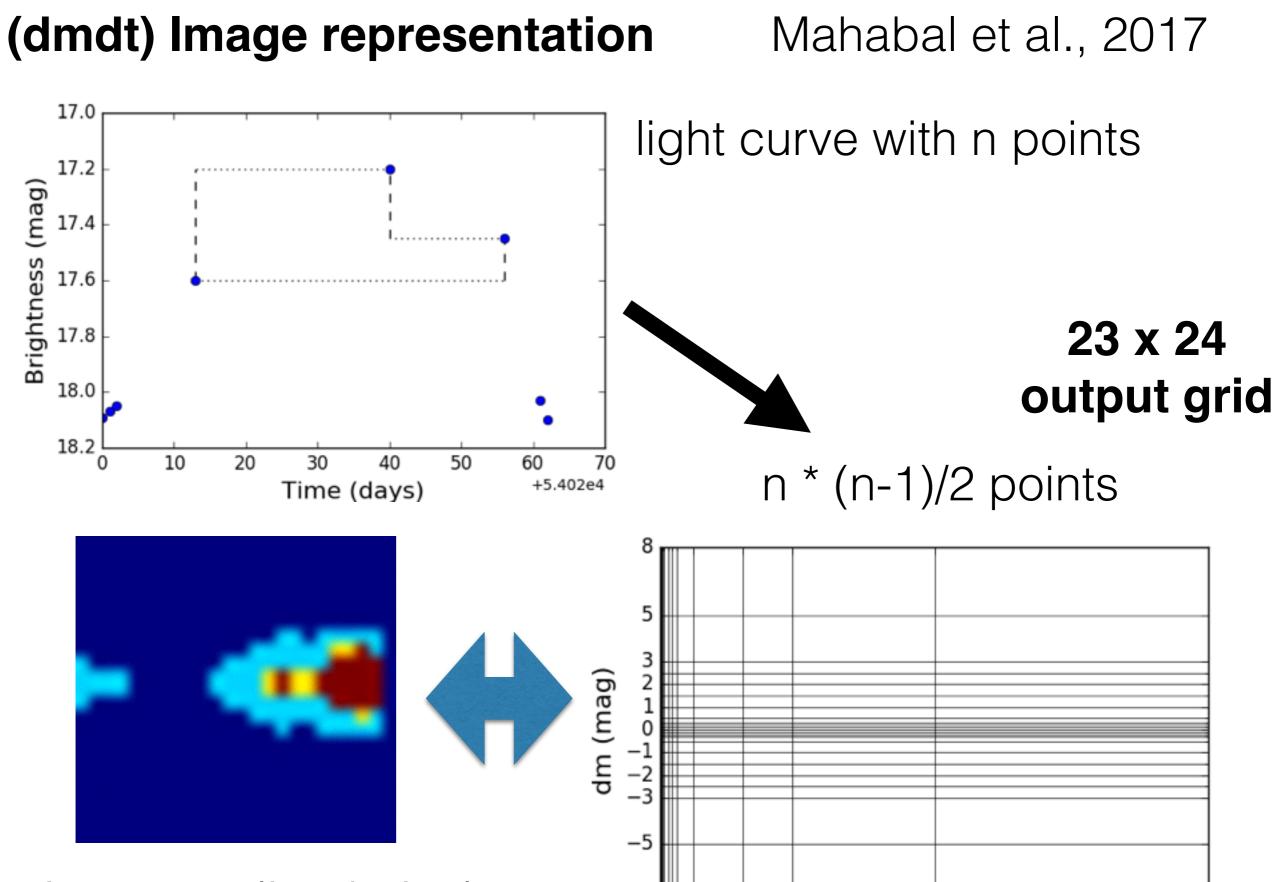


Sedaghat and Mahabal, 2017

50K Periodic Variables from CRTS



Drake et al. 2014



-8

0 240 600 960

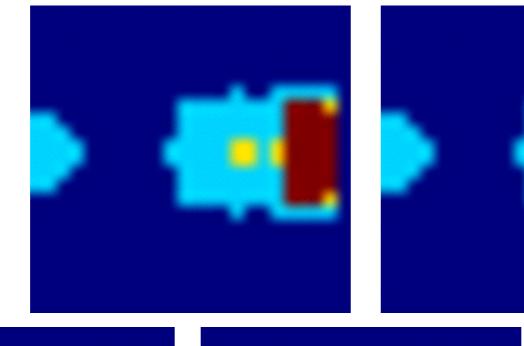
2000

dt (days)

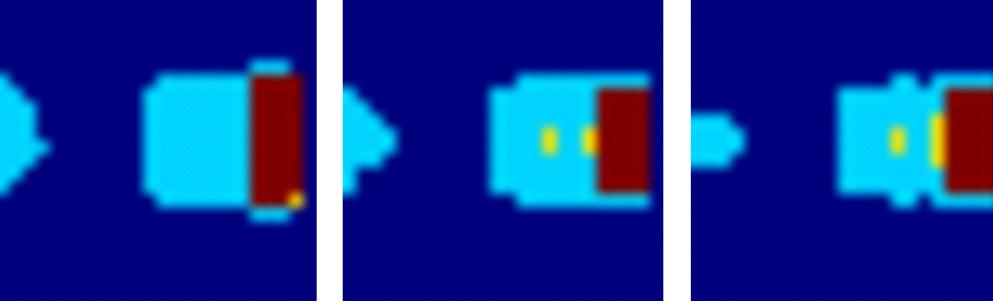
Area equalized pixels

4000





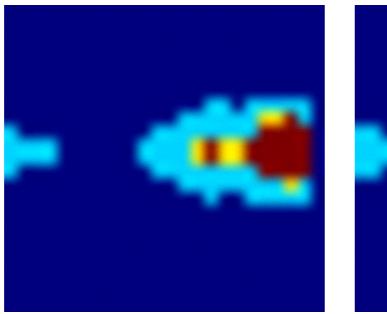


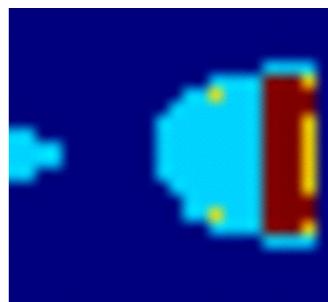


RR

RS CVn

Kshiteej Sheth

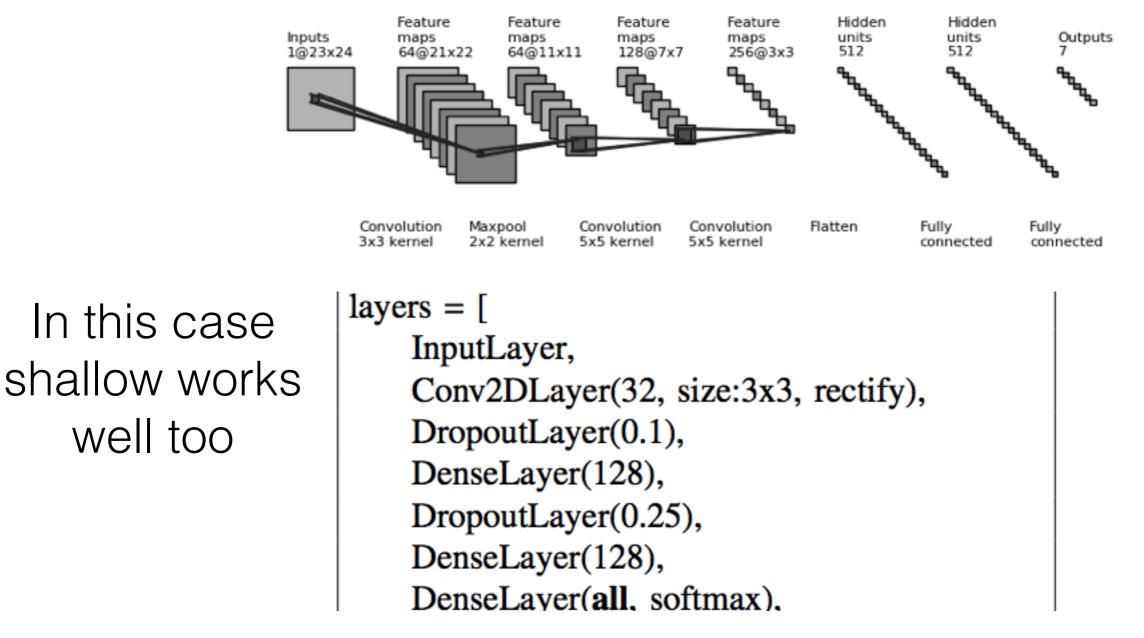


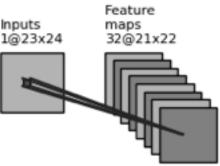


LPV

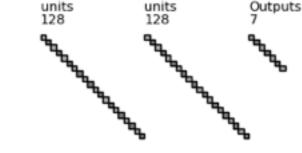
medians

Network architecture





well too

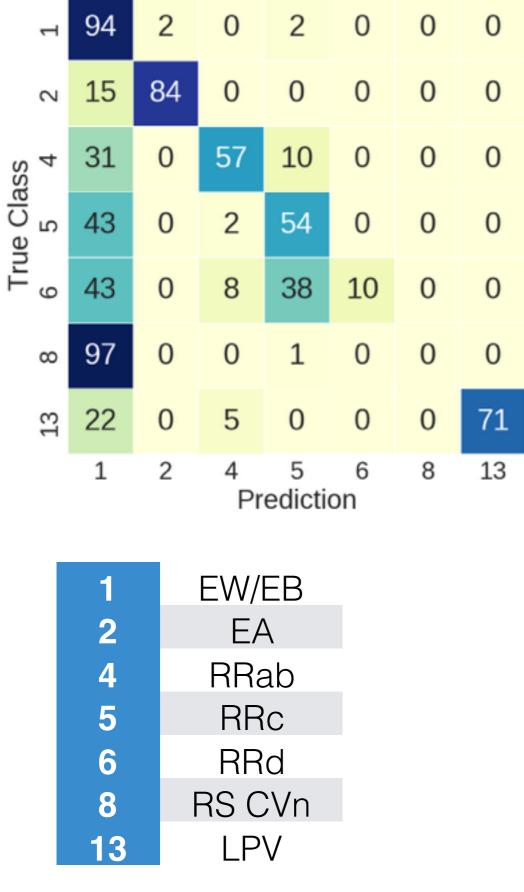


Hidden

Hidden

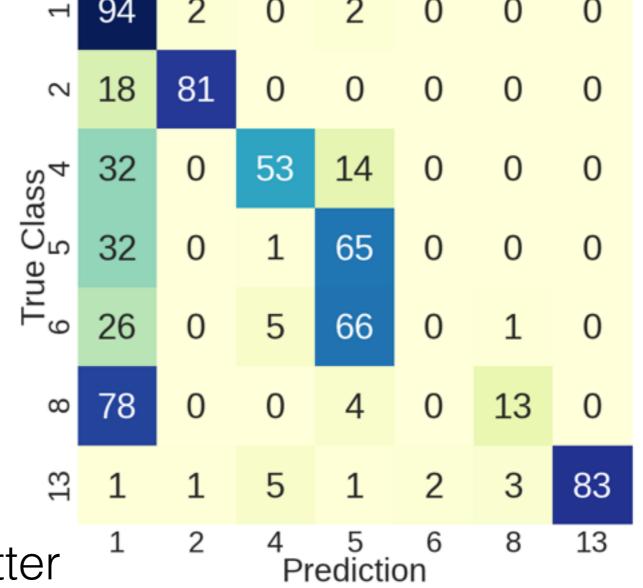
Convolution 3x3 kernel

Flatten Fully Fully connected connected



Binary probabilities are better

Random Forest using standard features no features no dimensionality reduction comparable results Convolutional Network

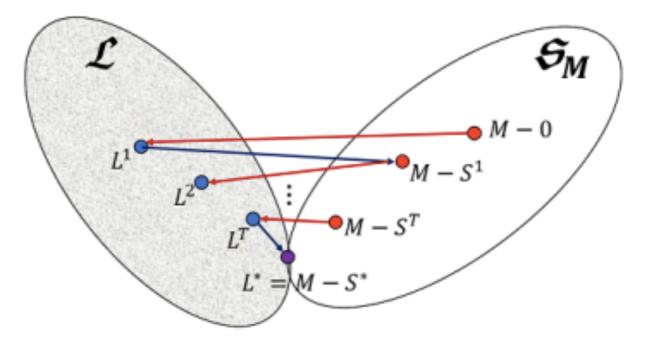


dmdt-image = b + ci + s

- background (survey, cadence)
- class background
- individual object (specific)

$$\underset{L,S}{\operatorname{Min}} \|M - L - S\|_2$$

- 1. L lies in the set of low-rank matrices,
- 2. S lies in the set of sparse matrices.

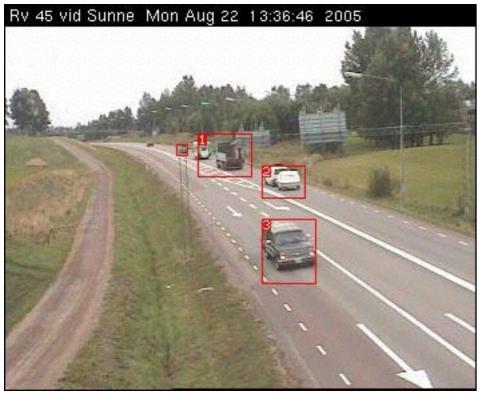


non-convex robust PCA Netrapalli et al., 2014

Video Surveillance Anology



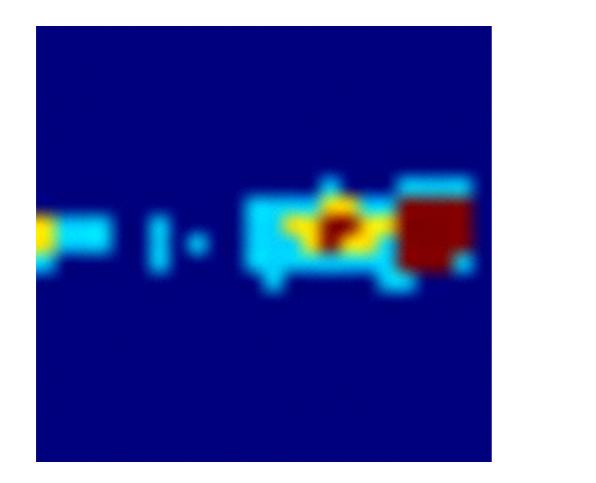
non-convex robust PCA Netrapalli et al., 2014



Each class is like a different road Each individual object has/is perturbations over it

Andrew Kirillov

EW/EB separation?

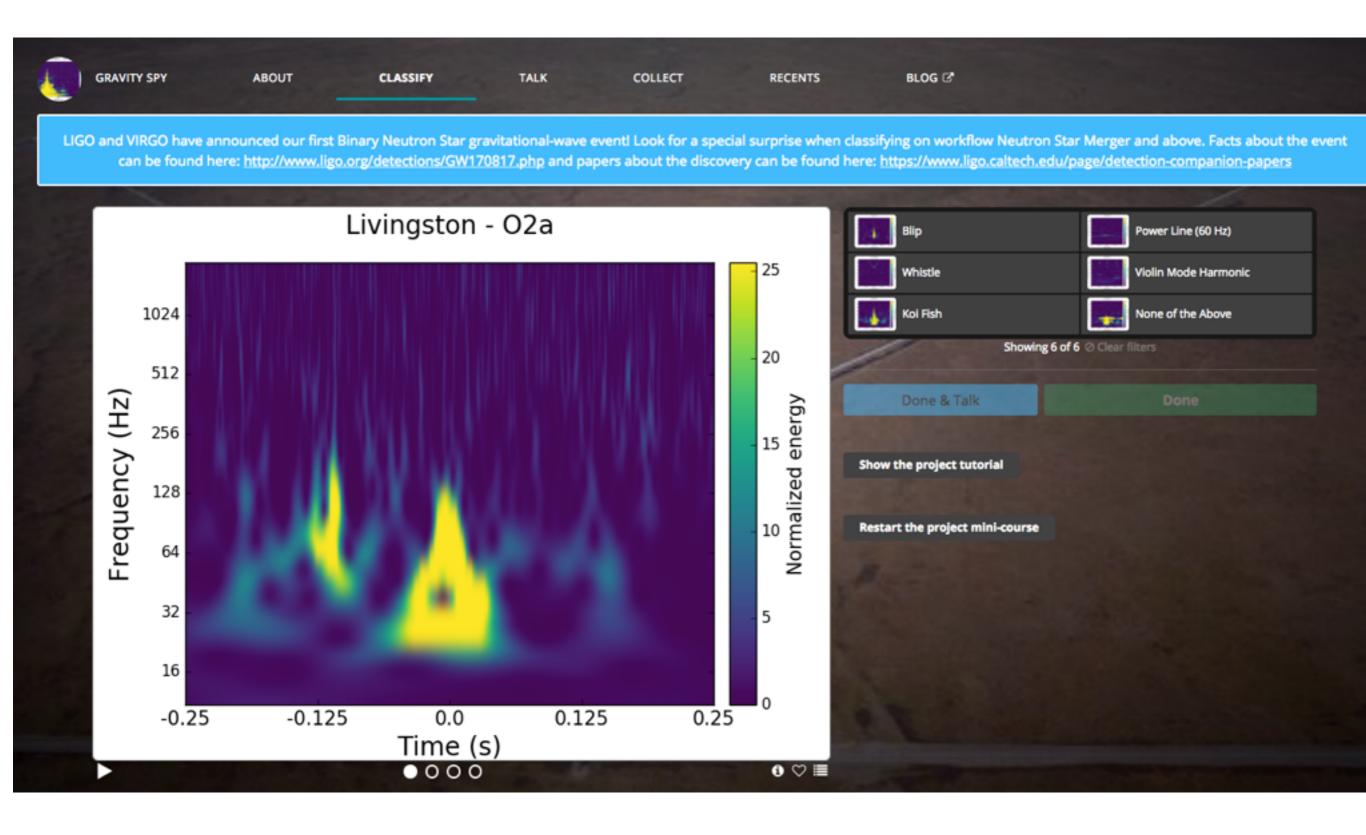




Two separate backgrounds emerged for class 1

Gravity Spy

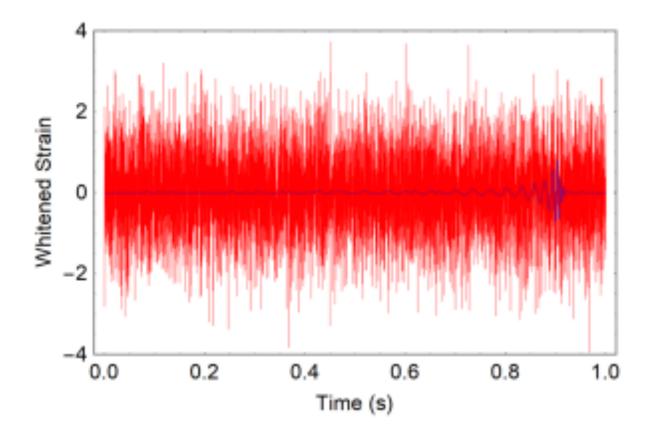
Zevin et al., 2017



GW deep filtering

diff. defn of SNR?

Daniel George, E. A. Huerta 1711.03121, 1701.00008



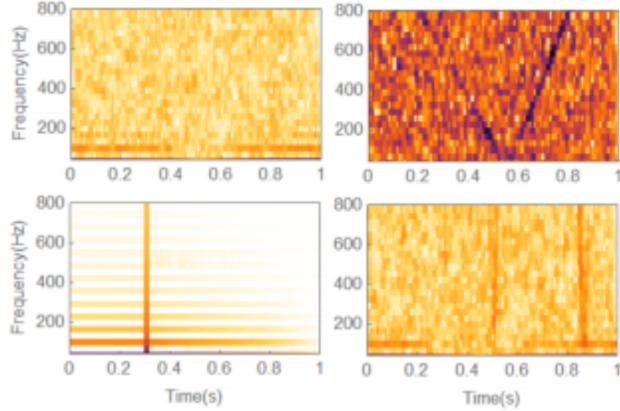
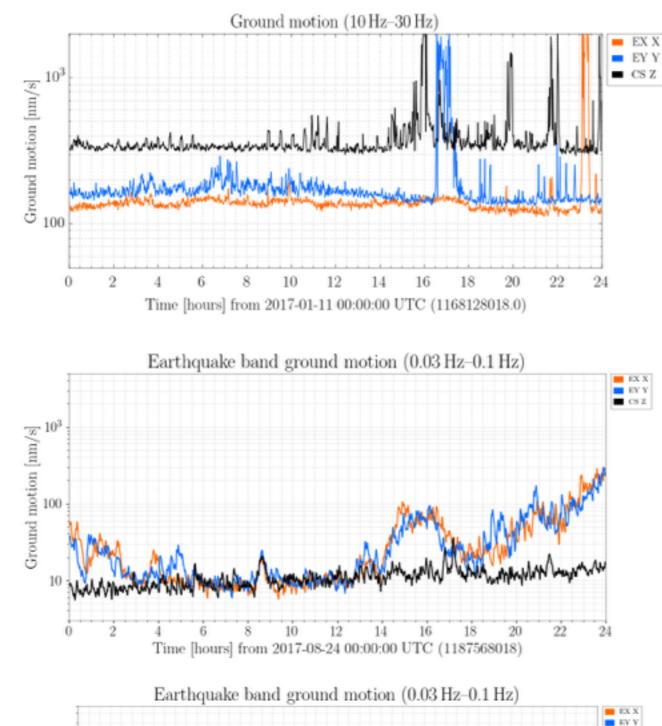
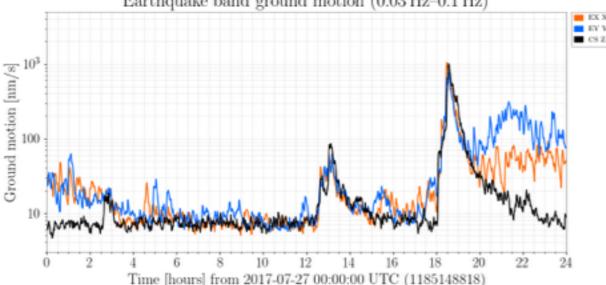


FIG. 1. Sample signal injected into real LIGO noise. The red time-series is an example of the input to our Deep Filtering algorithm. It contains a hidden BBH GW signal (blue) from our test set which was superimposed in real LIGO noise from the test set and whitened. For this injection, the optimal matched-filter SNR = 7.5 (peak power of this signal is 0.65 times the power of background noise). The component masses of the merging BHs are $57M_{\odot}$ and $33M_{\odot}$. The presence of this signal was detected directly from the (red) time-series input with over 99% sensitivity and the source's parameters were estimated with a mean relative error less than 10%.

FIG. 2. Spectrograms of real LIGO noise test samples. We used signals injected into real data from the LIGO detectors in this article, ensuring that the training and testing sets did not contain noise from the same events. These are some random examples of real glitches that were present in our test set of LIGO noise. The Deep Filtering method takes the 1D strain directly as input and is able to correctly classify glitches as noise and detect true GW signals as well as simulated GW signals injected into these highly non-stationary non-Gaussian data streams, with similar sensitivity compared to matchedfiltering.





LIGO auxiliary channels

Snow plows Earthquakes High Winds

different frequencies/binning different time signatures

Characterize and identify in streaming data

With Jess Mclver

Other astro applications

Supernova classification, Charnock and Moss, 1606.07442 Supernova real-bogus, Cabrera-Vives et al., 1701.00458 Star-galaxy separation, Kim and brunner, 1608.04369 Radio galaxies, Aniyan and Thorat, 1705.03413 Galaxy bars, Abraham et al., 1711.04573

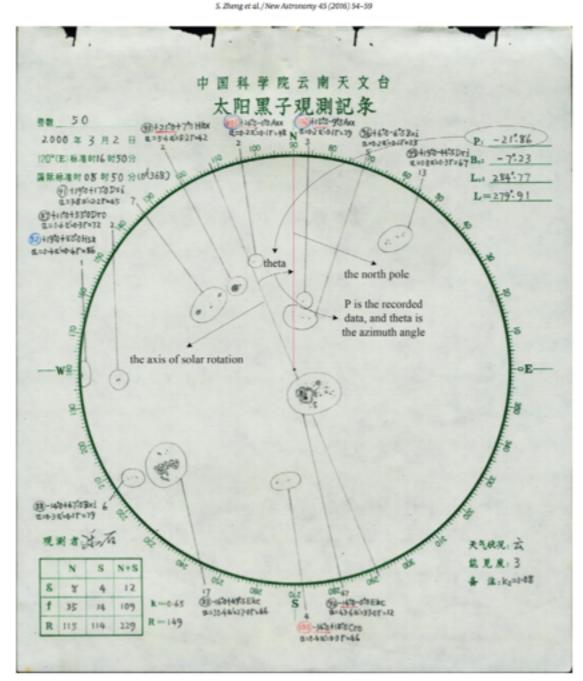


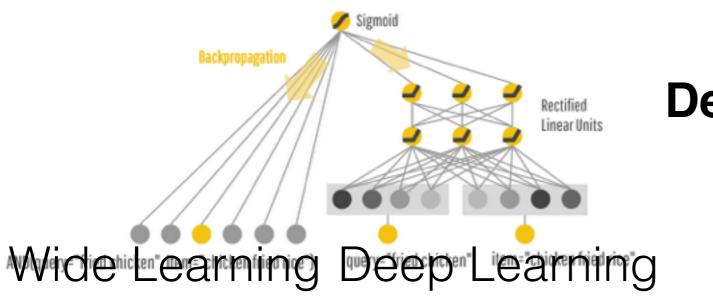
Fig. 1. One example of sunspot drawings preserved by Yunnan Observatory.

Summary

- Direct light curve classification using DL
- Adapting to other surveys
- Applicability to radio, x-ray etc.
- Applicability to transients (with sparse Ic)

Extension to other forms e.g. spectra possible

Plans to apply to gravitational wave data



Deep learning is here to stay!

aam@astro.caltech.edu