

# SGL Coronagraph Simulation

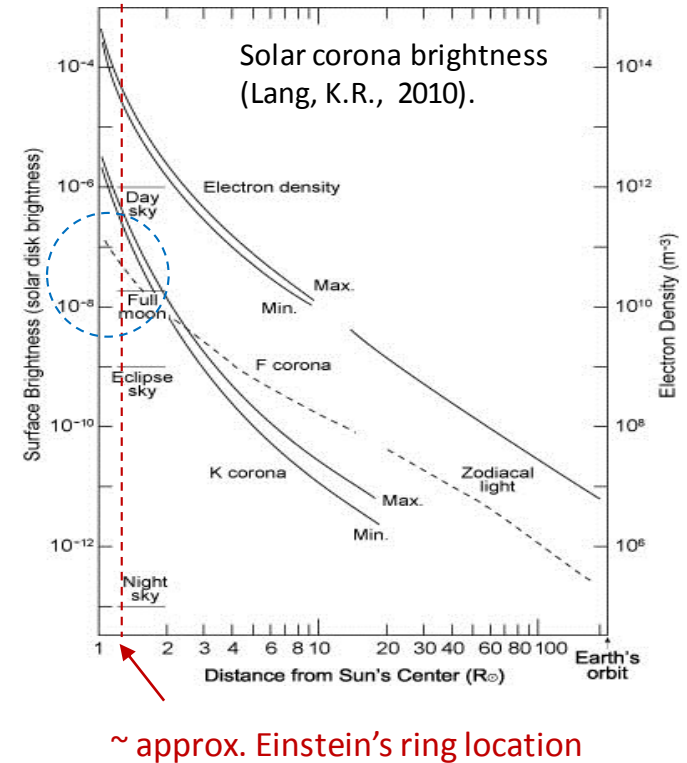
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# SGL Coronagraph

- Typical exoplanet coronagraphs:
  - Light contamination from the **unresolved, close parent star** is the limiting factor:  
0.1" Earth sized:  $\sim 1e-10$ ; 0.5" Jupiter sized:  $\sim 1e-9$
- In SGL:
  - Light from the parent star focused  $\sim 1e3$  km away from the imaging telescope
  - The Sun is an extended source ( $R_{\odot}$ : 1~2 arcsec)
  - The Einstein ring overlaps w/ the solar corona

➤ *The Sun light need only to be sufficiently suppressed (to < solar corona level) at the given Einstein's ring location:  $\sim a$  few  $e-7$ , notionally*

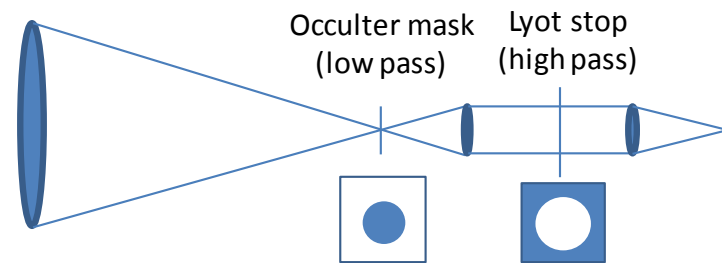
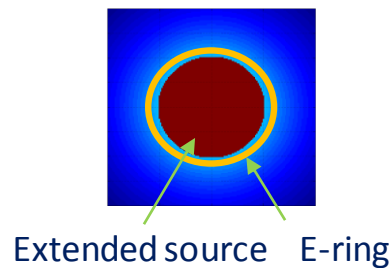


~ original "coronagraph" in solar astronomy (Sun angular radius size:  $R_{\odot} \sim 960$  arcsec)

# SGL Coronagraph Simulation General Setup

- Classic Lyot coronagraph architecture
  - **Occulter mask:** remove central part of PSF
  - **Lyot stop:** further remove residual part at pupil edge
- Extended source model
  - **The Sun disk:** a collection of incoherent off-axis point sources, of uniform brightness
  - **Solar corona:**  $\sim 1e-6/r^3$  power law radial profile brightness ( $r/R_0 \geq 1$ )
- Instrument parameters considered:
  - Telescope diam, SGL distance, occulter mask profile, Lyot mask size
- Fourier based diffraction modeling

} Amplitude only



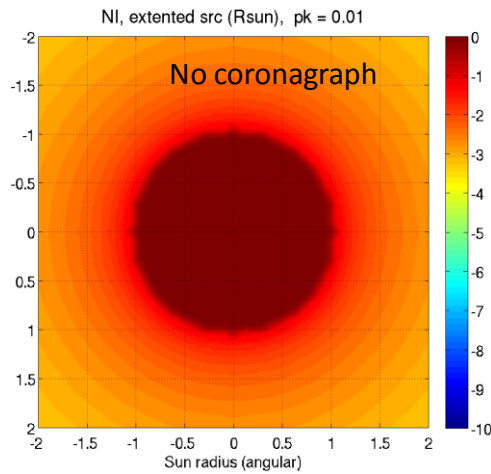
# SGL Coronagraph Simulation -1

## Opaque Disc Hard-edged Occulter

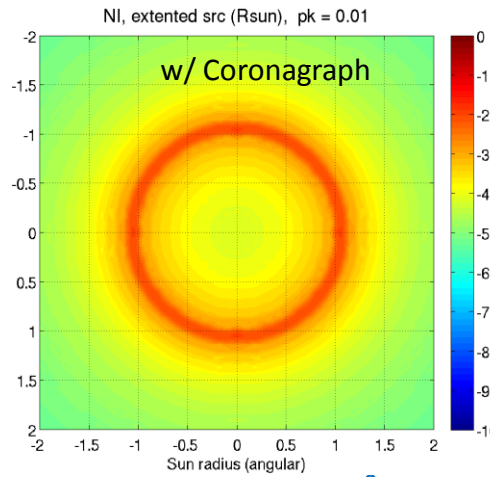
Basic parameter assumptions/ranges:

- Telescope pupil diam = 1~2m
- SGLF distance = 650 ~ 900 AU
- Occulter: radius = inner E-ring radius, 1.09~1.28  $R_{\odot}$
- Lyot stop: diam = 0.5~0.99\*pupil\_diam
- Solar sampling = 0.05 ~0.025  $R_{\odot}$  ( ~ 0.0438 arcsec)
  - ➔ ~5k point sources whose angular coordinates  $\sqrt{\alpha^2+\beta^2} \leq R_{\odot}$
- Monochromatic:  $\lambda = 0.6\mu\text{m}$
- Normalized to peak intensity without occulter (“normalized intensity”, NI)

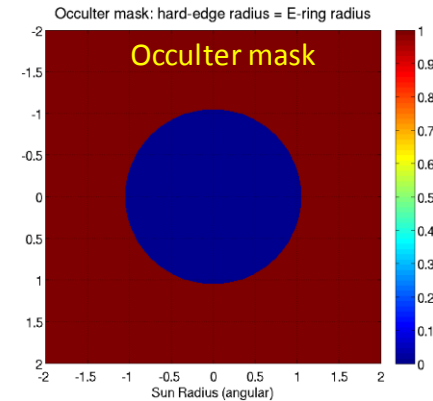
# Hard Edge Occulter: A First Look



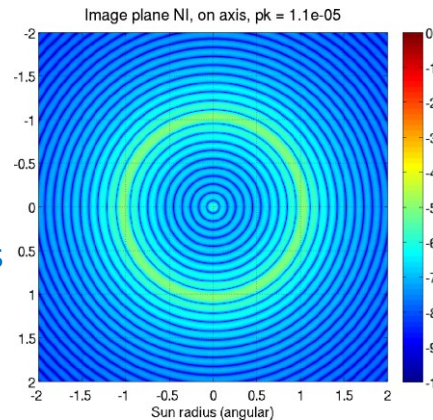
(Sun radius  $\sim 12 \lambda/D$ )



Extended Source  $\uparrow$



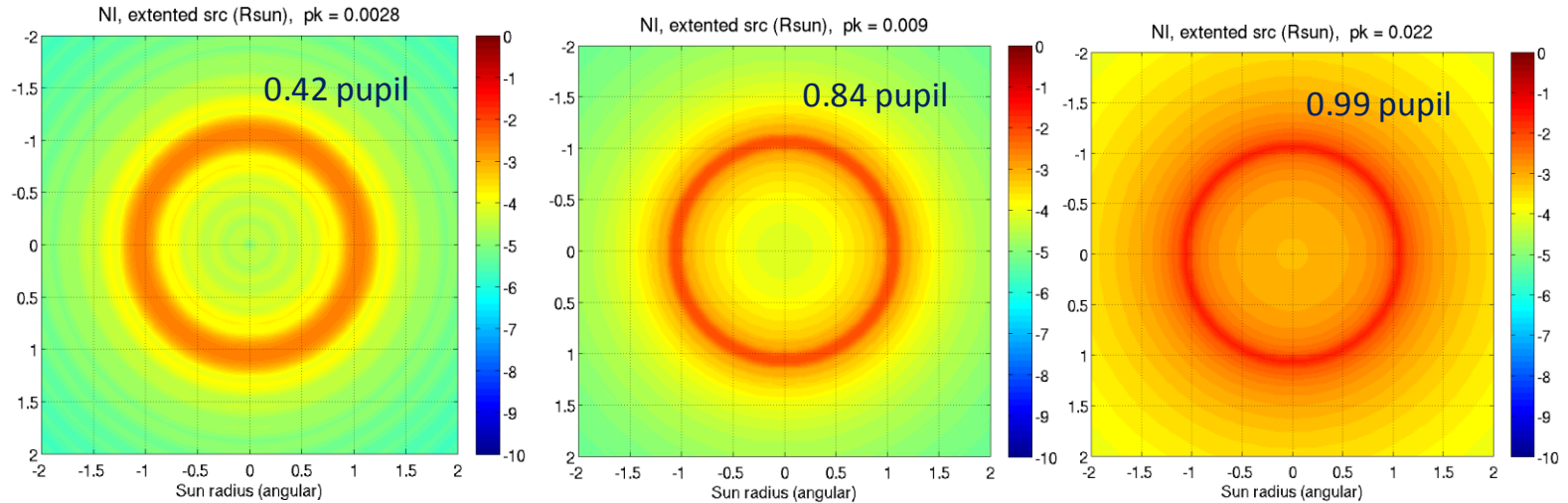
$\rightarrow$   
If  
single  
on-axis  
point  
source



- Telescope diam = 1m
- SGLF distance = 650 AU
- Occulter radius  $\sim$  inner E ring radius
- Lyot stop diam =  $0.84 * \text{pup\_diam}$

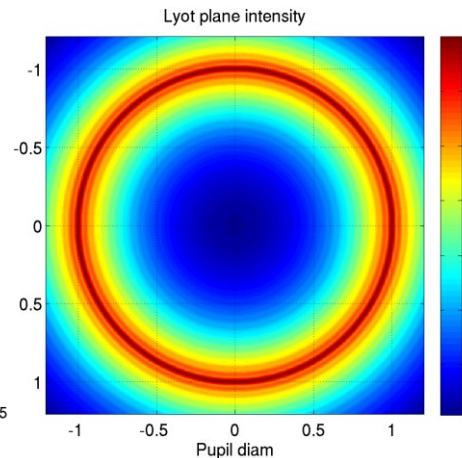
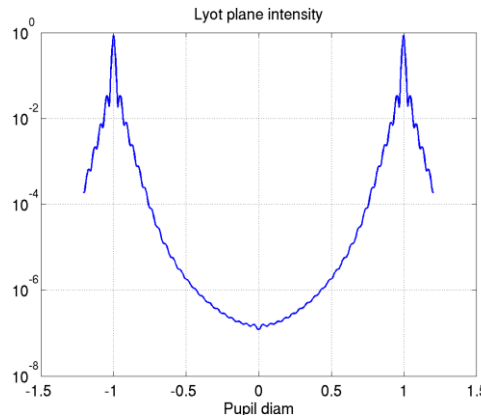
NI:  $e^{-2} \sim e^{-3}$  @ E-ring  $\sim 1.09 R_{\odot}$

# Hard Edge Occulter – Lyot Stop Size



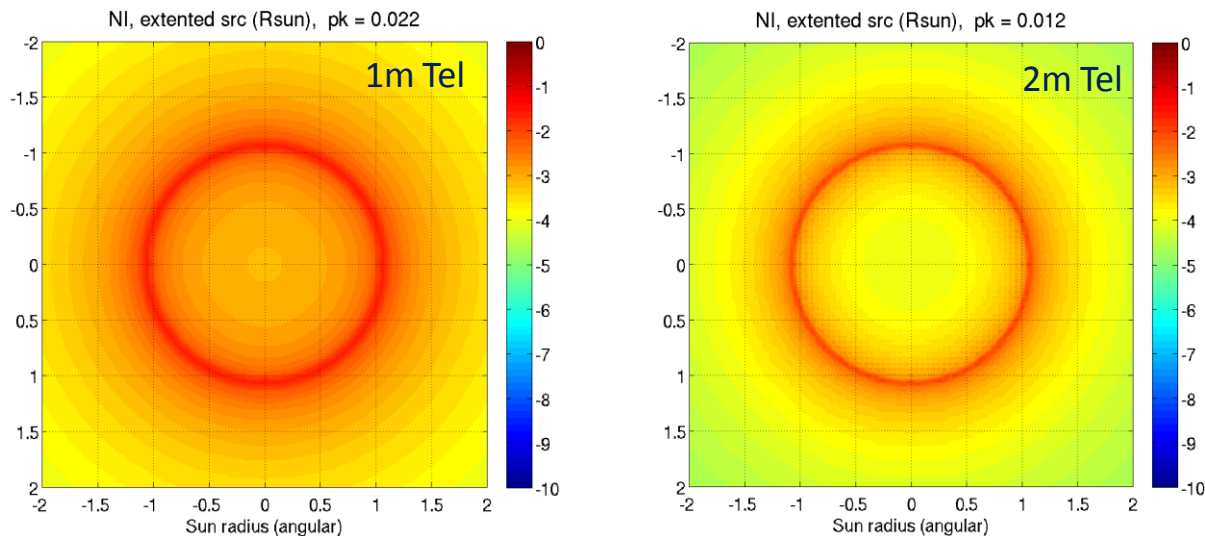
## 1m telescope + 650 AU SGLF

- High residual Sun light @ Lyot plane (annular peak around pupil diam)
- Reduce Lyot stop size → lower the peak leakage but also widen it  
→ Some improvement



Typical Lyot plane intensity  
← before applying Lyot stop

# Hard Edge Occulter – Telescope Diam



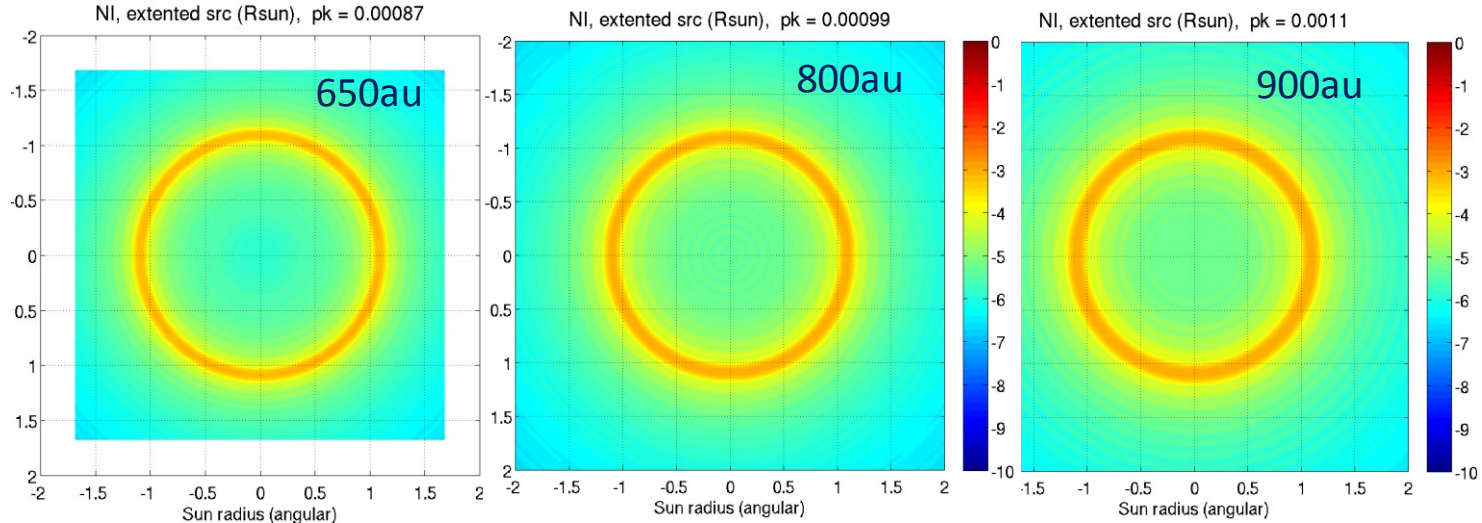
650 AU SGLF + 0.99 pup diam Lyot

- 1m telescope (left) vs 2m telescope (right)

Significant improvement



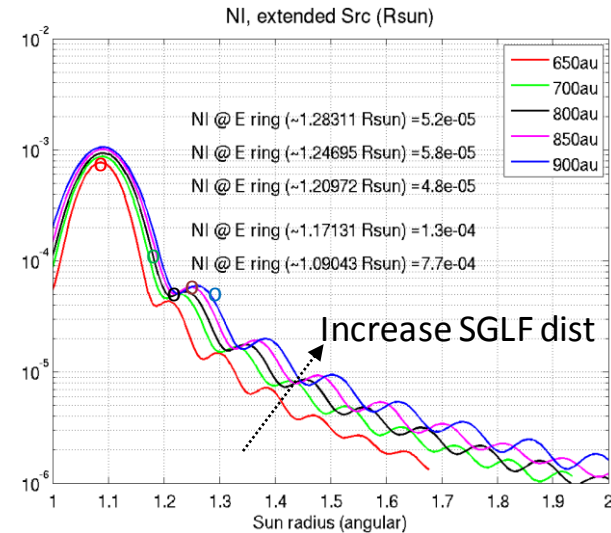
# Hard Edge Occulter – SGL Distance



2m telescope + 0.5 pupil diam Lyot stop

- Increase SGLF distance → E-ring location farther away from residual peak → effective (but not monotonic) to improve NI

→ SGL ~800au, NI @ E –ring =  $4.8e-5$

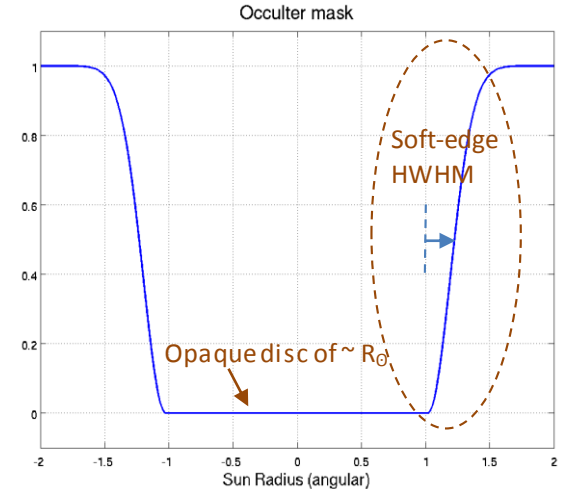




# SGL Coronagraph Simulation -2

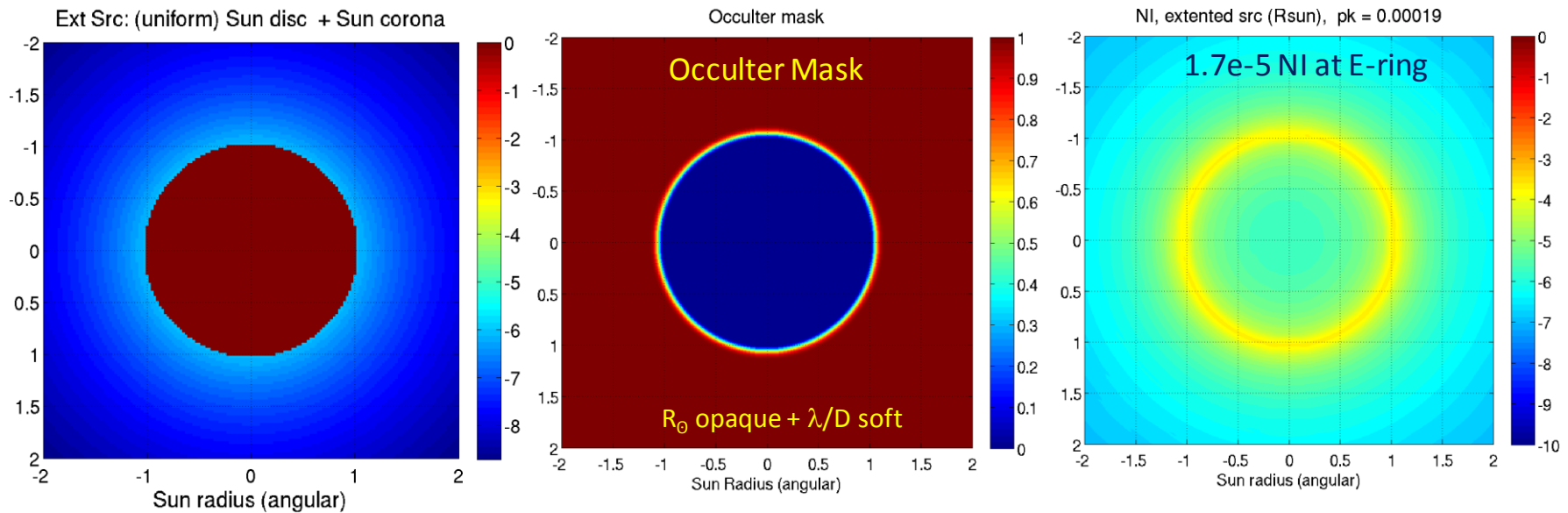
## Opaque Disc Soft-edged Occulter

- Pupil diam = 2, 2.5 m
- SGLF distance = 600 ~ 1000AU
- Source: Sun disc + corona ( $\sim 1/r^3$ , up to  $2 R_{\odot}$ )
- Solar sampling:  $0.025 R_{\odot}$  ( $\sim 0.0438$  arcsec)  $\rightarrow$   $\sim 5k$  point sources
- Occulter:
  - Opaque disc radius of  $\sim R_{\odot}$
  - Soft (Gaussian) edge width:  $\text{FWHM} = 0.5 \sim 2 * (E_{\text{ring}} - R_{\odot})$
- Lyot stop: diam =  $0.5 * \text{pupil diam}$
- Monochromatic:  $\lambda = 0.6\mu\text{m}$
- Normalized to peak intensity without occulter (“normalized intensity”, NI)



Occulter mask radial profile

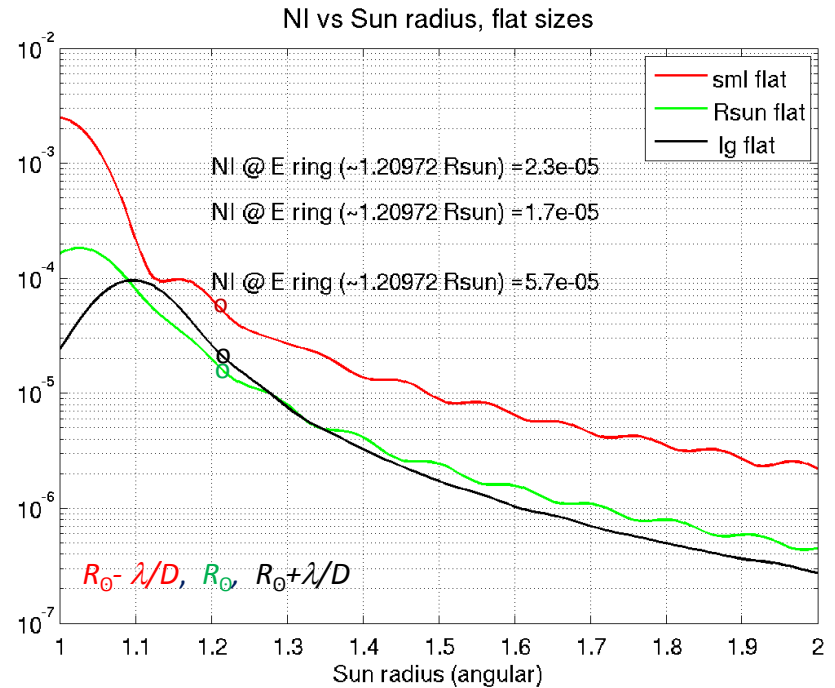
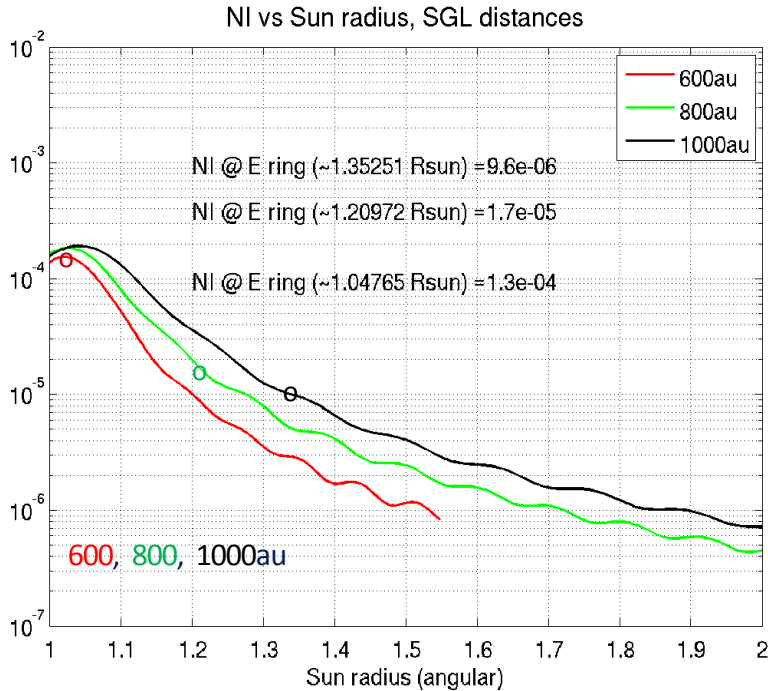
# Soft Edged Occulter, First Look



2m telescope, 0.5 pup\_diam Lyot stop, 800au SGL

**Improved NI = 1.75e-5 @ E -ring**

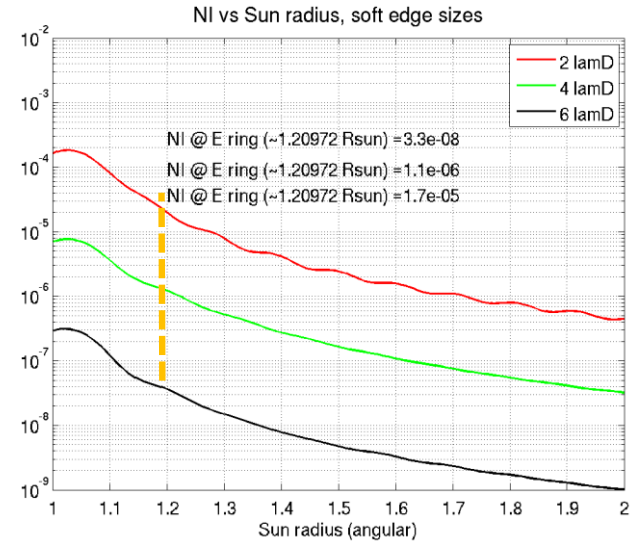
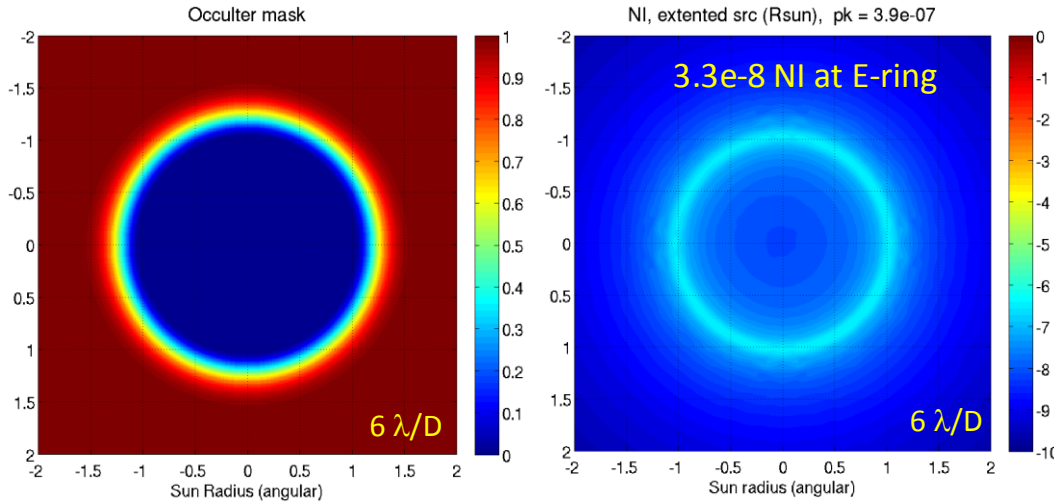
# SGL Dist, Opaque Disc Size



2m telescope, 0.5 pup\_diam Lyot stop, 800au SGL

- SGLF distance: **the larger the better**  
But decreased benefit once >800au
- Opaque disc radius: **same as  $R_0$  better**  
Unless very large SGL dist (>1000au)

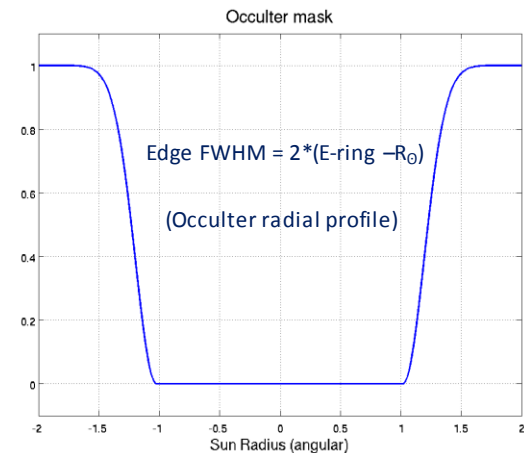
# Soft Edge Occulter – Edge Width



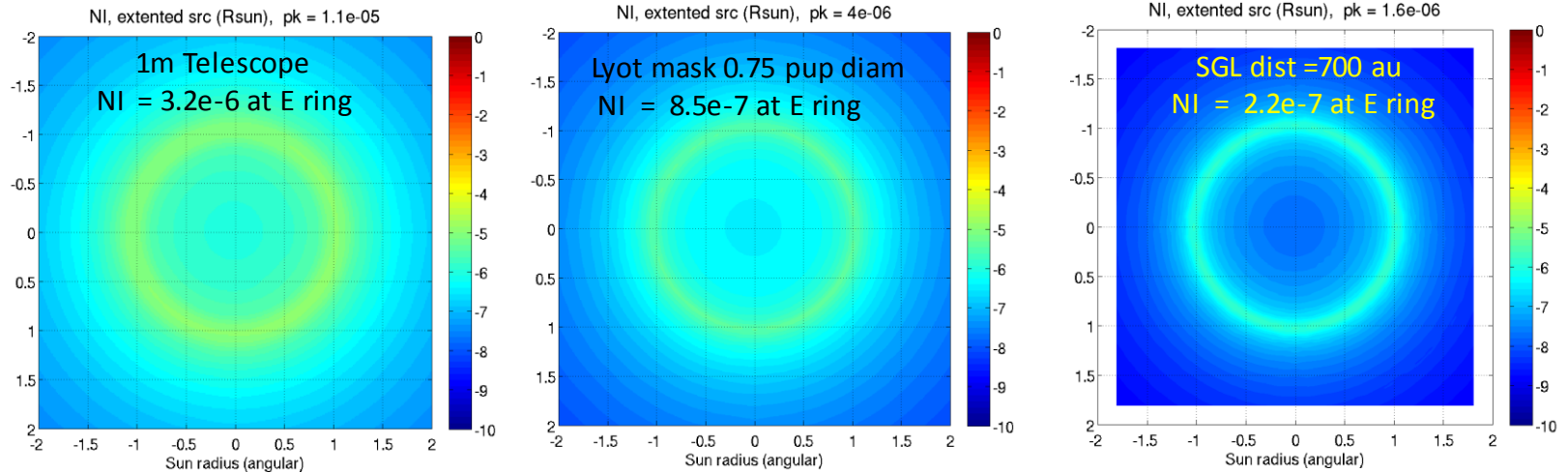
2m telescope, 0.5 pup\_diam Lyot stop, 800au SGL

- Occulter = opaque disc of  $R_0$  + Gaussian edge stitched together (various FWHM)  
2, 4, 6  $\lambda/D \sim 0.5, 1, 2*(E\text{-Ring} - R_0)$

Most effective design parameter so far



# Soft Edge Occulter – Parameter Sensitivities

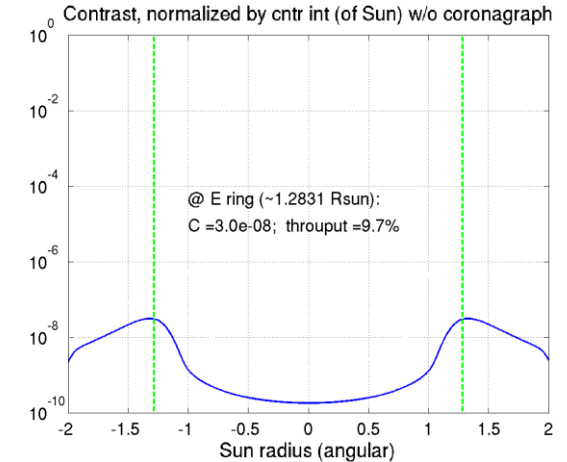
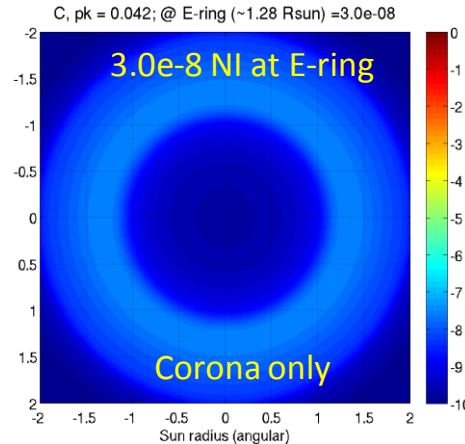
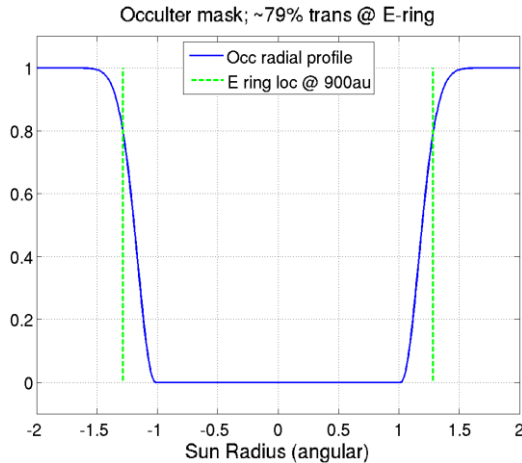


2m telescope, 0.5 pup\_diam Lyot stop, 800au SGL, opaque disc of  $R_0 + 2*(E\text{-ring}-R_0)$  soft edge stitched

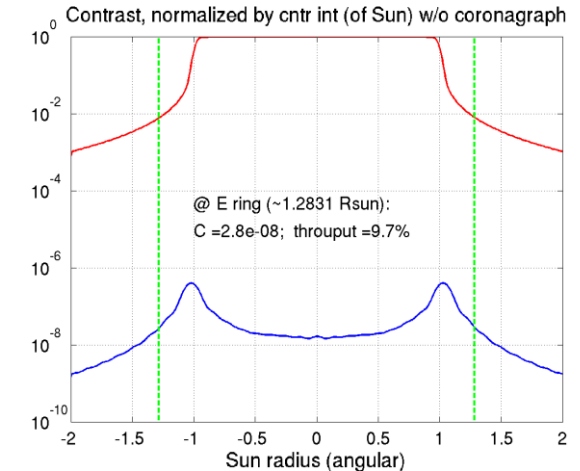
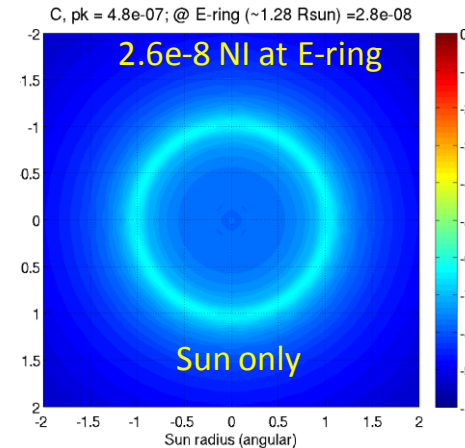
Change one parameter at a time w/o optimizing remaining parameters:

- Smaller telescope size (0.5X): huge diff (~100X)
- Larger Lyot mask size (1.5X): large diff (~20X)
- Smaller SGLF dist (0.875X): moderate diff (~5X)

# Sun vs Corona at E-ring – 900au

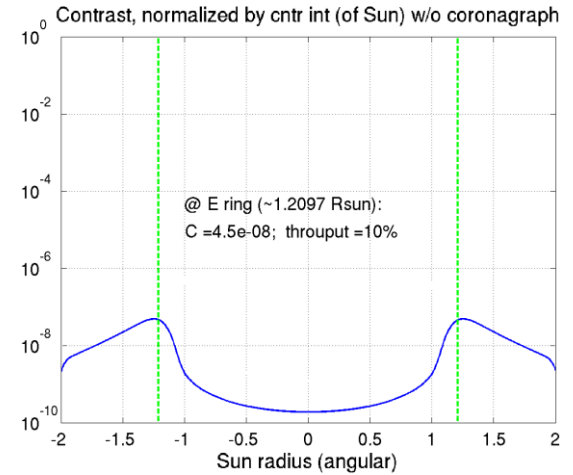
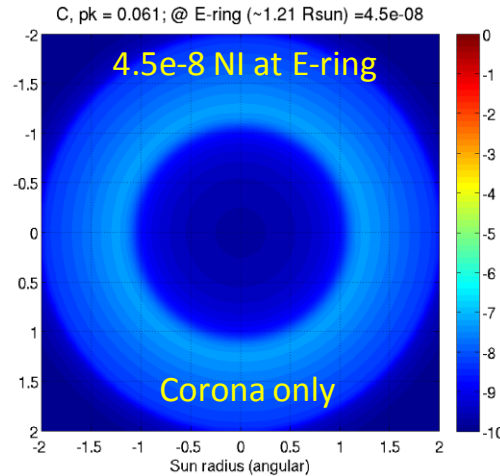
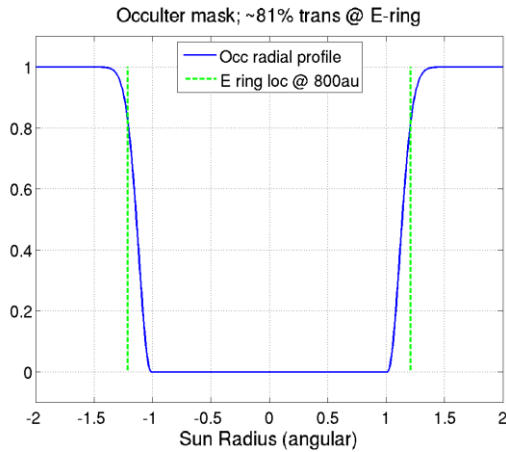


- 2m Tel, 900au SGLF, 0.5 pupil Lyot, 1.25\*(E-ring- R<sub>0</sub>) soft edge, 79% occulter transm (amp) @ E-ring
- NI at E-ring:  
2.8e-8 Sun vs 3.0 e-8 corona
- E-ring core PSF thrupt\*: ~ 9.7%

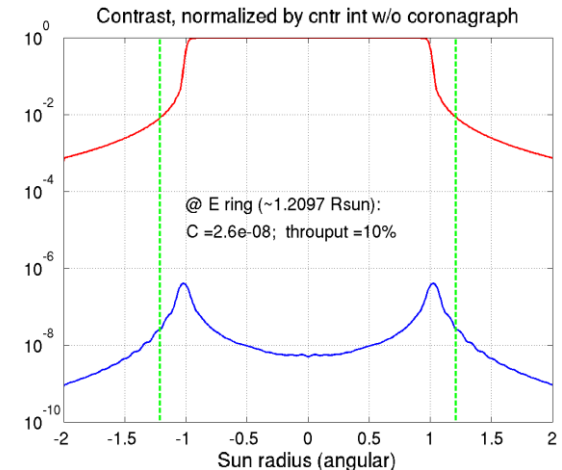
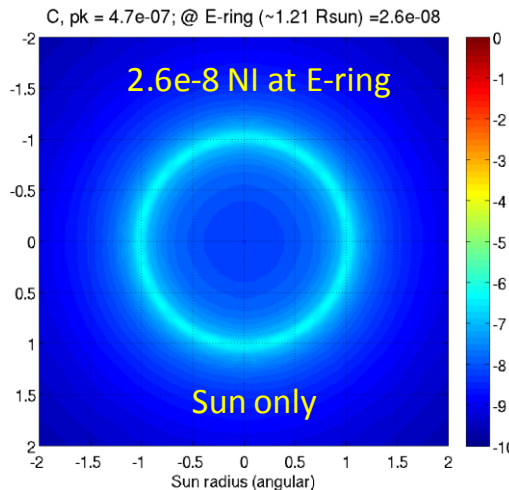


\*Intensity of all pixels w/n ± λ/D of a pnt src at E-ring

# Sun vs Corona at E-ring – 2.5m Tel



- 2.5m Tel, 800au SGLF, 0.5 pupil Lyot, 1.2\*(Ering- R<sub>0</sub>) soft edge, 81% occulter transm
- Contrast at E-ring:  
2.6e-8 Sun vs 4.5 e-8 corona
- E-ring core PSF thrupt: ~ 10%





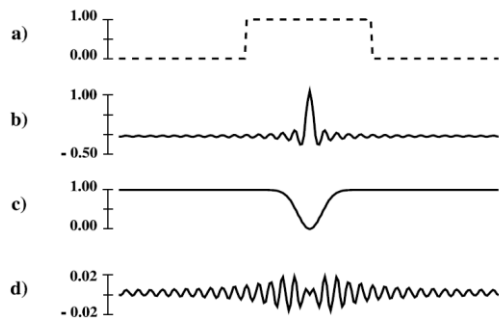
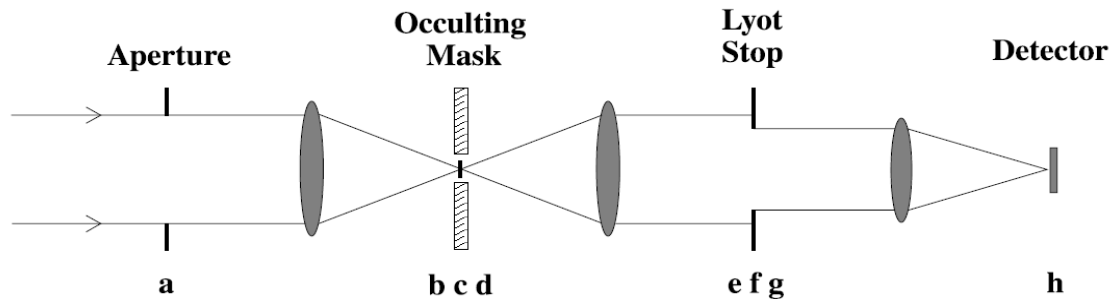
# Summary & Future Work

- A preliminary Lyot coronagraph designed for SGL:
  - 2~2.5m telescope; SGLF distance: 800~900 AU
  - Occulter mask: Opaque disc of radius  $R_0 + 1.2*(E\text{-ring} - R_0)$  soft edge
  - NI  $2.6e-8$  Sun light suppression vs  $4.5e-8$  corona  
(Better than  $2e-7$  needed b/c soft edge occulter mask reduces planet light at E-ring also)
  - Core PSF throughput (E-ring):  $\sim 10\%$
- On design parameters evaluated:
  - Occulter soft edge profile most effective
  - Telescope size, SGL distance, Lyot stop also help
- Future work in coronagraph design tradeoff
  - Reduce telescope size and/or SGL distance requirements; more practical mask
  - Other mask profiles: Apodized occulter or Lyot stop? phase + amp occulter mask?
  - Other architectures: external (starshade, sawtooth)? hybrid external + internal occulter?
  - Broadband performance

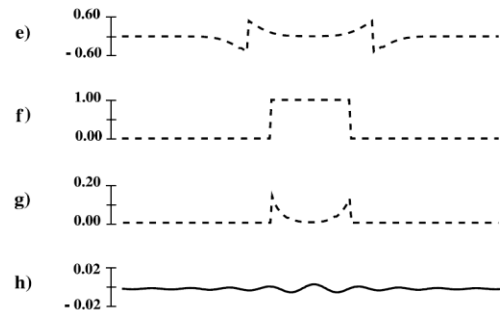
# Backups



# Lyot coronagraph principles



Aperture  
 $\Pi(x/D)$   
↓ FT  
Image  
 $\text{sinc}(D\theta)$   
Total Power: 100%  
  
Occulting Mask  
Transmission Function  
 $1 - w(D\theta/s)$   
  
Masked Image  
 $(1 - w(D\theta/s))\text{sinc}(D\theta)$   
93% Power Blocked  
↓ FT



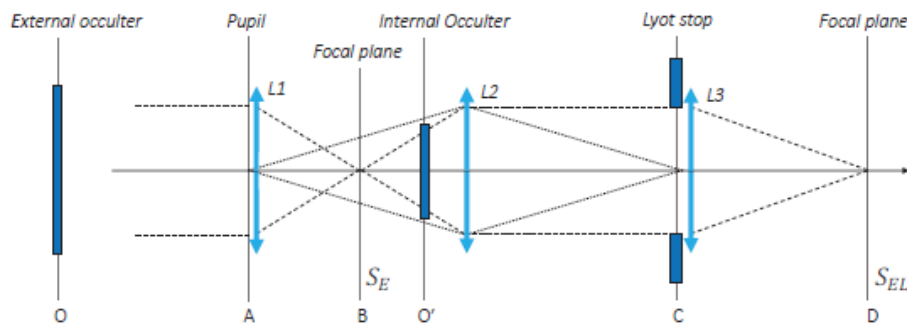
The Second Pupil Field  
 $\Pi(x/D) * (\delta(x) - \frac{s}{D}W(sx/D))$   
  
Lyot Stop  
Transmission Function  
 $\Pi(x/D_s)$   
  
On-Axis Throughput  
 $\Pi(x/D_s) \cdot (\Pi(x/D) * (\delta(x) - \frac{s}{D}W(sx/D)))$   
↓ FT  
Final Image  
98% Power Blocked

(Sivaramakrishnan et al. 2001)

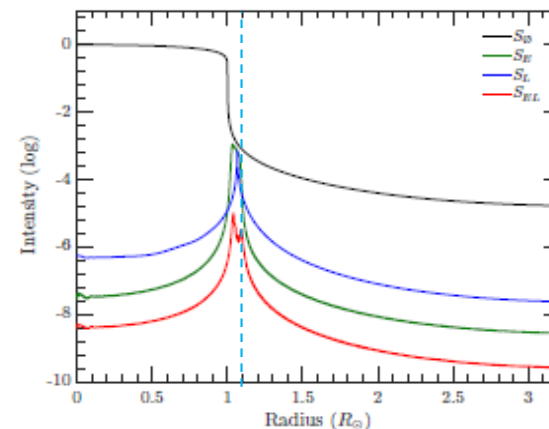
# A Few Definitions

- Fourier based diffraction modeling
  1. For each pnt src (a tilted plane wave depend on its location): start from entrance pupil → normalize the field to have intensity of 1 at pupil → FFT to occulter plane and multiply w/ occulter mask → inverse FFT and multiply w/ Lyot mask → one more FFT to the image plane → find intensity
  2. Add intensities from all ~5k pnt src .
- On normalization:
  - a) No coronagraph (occulter and Lyot out), image plane intensity of all ~5k pnt src; its peak at center is the normalization factor
  - b) Now w/ coronagraph (occulter and Lyot in), image plane intensity of all ~5k pnt src. Then divided by peak value from a).
- Coronagraph planet core throughput at E-ring
  - Most loss come from Lyot stop mask:  $\sim 0.42$  radius, → 17.64% area
  - Occulter mask (amplitude) also significant:  $\sim 80\%$  transmission at E-ring → intensity 64%
  - “Core” PSF w/o coronagraph (intensity of all pixels w/n  $\pm \lambda/D$  of a pnt src at E-ring):  $\sim 84\%$   
→  $\sim 0.176 * 0.64 * 0.84 = 0.09$

# Hybrid External + Internal Occulters for Solar Corona



Parameter	Value
Wavelength	$\lambda = 550 \text{ nm}$
Angular radius of the Sun	$R_{\odot} = 0.0046542 \text{ rad}$ $= 960 \text{ arcsec}$
Distance to the Sun	$\infty (1 \text{ AU})$
Radius of the external occulter	$R = 710 \text{ mm}$
Distance plane O – plane A	$z_0 = 144.348 \text{ m}$
Radius of the pupil	$R_p = 25 \text{ mm}$
Focal length of the telescope	$f = 330.385 \text{ mm}$



**Fig. 10.** Observed intensities as final response in the focal plane, in logarithmic scale. The transverse radius is given in solar units. The intensities are normalized to the mean solar brightness. Black: system  $S_O$  given by  $I_B(r)$  in plane B. Blue: system  $S_I$  given by  $I_D(r)$  in plane D. Black: system  $S_{II}$  given by  $I_B(r)$  in plane B. Red: system  $S_{III}$  given by  $I_D(r)$  in plane D.

- “Performance of the hybrid externally occulted Lyot Solar coronagraph,” Rougeot R., et al., *Astronomy & Astrophysics*, 599, A2 (2017)

$$F\# = 1.5^2 / (4 * .55\mu\text{m} * 144) = 7102; D_{\text{tel}} / D_{\text{ss}} = 0.035; IWA = 1.5\text{m} / (2 * 144) * 2.06e5 = 1073 \text{ as}$$

# Starshade Scaling

Starshade light suppression performance specified by  
*(for point src like host star)*:

- Fresnel #:  $F\# = D_{ss}^2 / 4\lambda Z$
- Telescope /physical size of the shadow for a given  $F\#$ , so  $D_{tel} \propto D_{ss}$
- $IWA = D_{ss} / (2Z) \cdot \text{rad}2\text{as}$

Typical starshade design parameters:

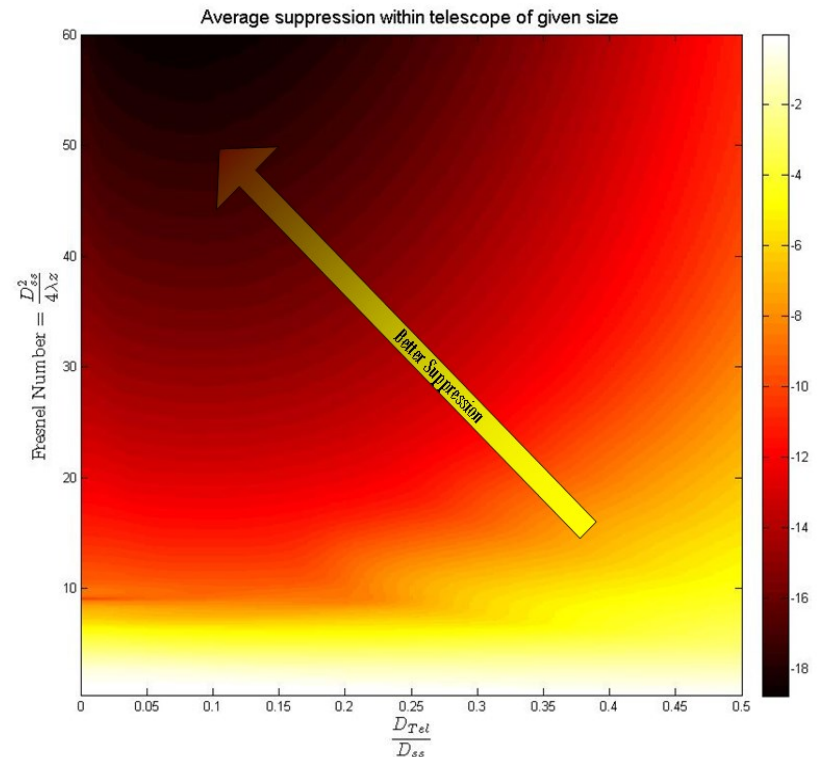
**$F\# = 16$ ;  $D_{tel} / D_{ss} = 0.08$ ;  $IWA = 77\text{mas}$**   
 $D_{tel} = 4\text{m}$ ;  $D_{ss} = 50\text{m}$ ;  $Z = 67,000\text{km}$ ;  $\lambda = 0.6\mu\text{m}$ ,

For reference, Solarcorona (*Rougéot R., et al, 2017*)

**$F\# = 1.5^2 / (4 \cdot 0.55\mu\text{m} \cdot 144) = 7102$ ;  $D_{tel} / D_{ss} = 0.035$ ;  $IWA = 1.5\text{m} / (2 \cdot 144) \cdot 2.06e5 = 1073\text{ as}$**

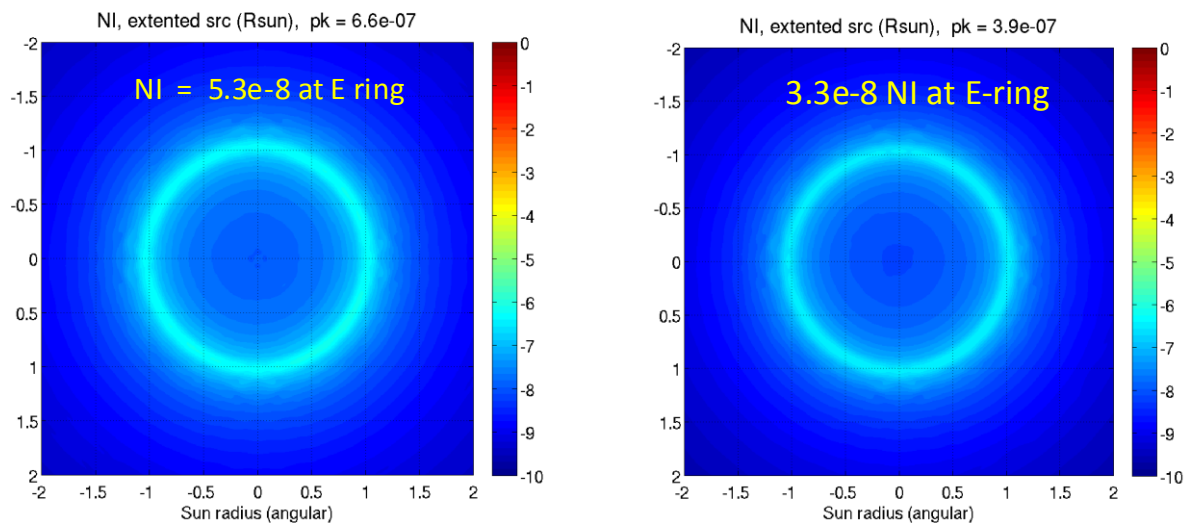
(Glassman, T., et al., SPIE, 2009)

For point source





# Sun Brightness

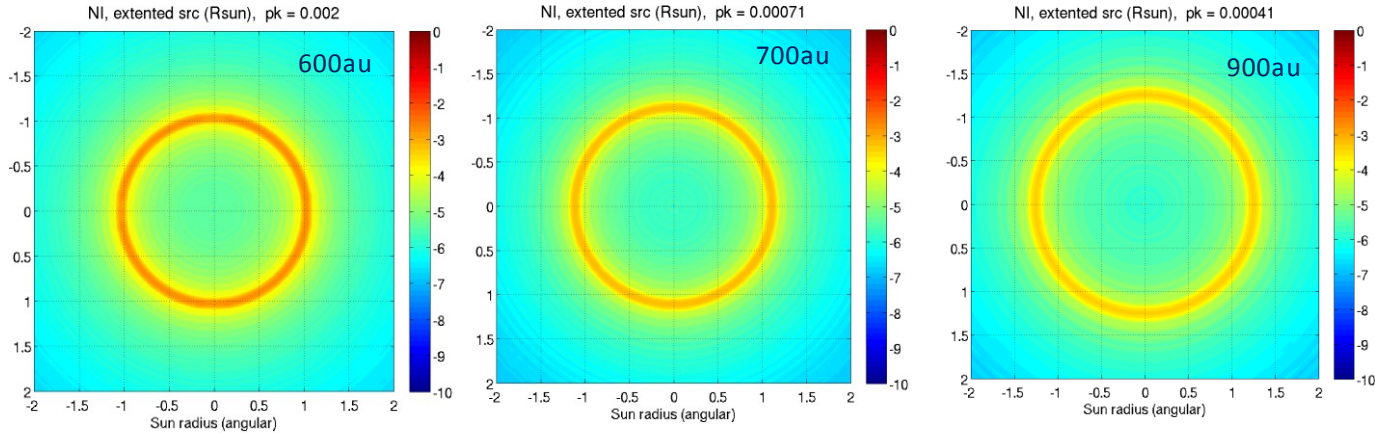


2m telescope, 0.5 pup\_diam Lyot stop, 800au SGL

Uniform solar brightness (left) vs non-uniform solar brightness\* (right)

\* Hamme, V., 1993, APJ, 106, 5

# Hard Edge Occulter – SGL Distance -2



- 2m telescope + 0.5 pupil diam Lyot stop
- Occulter size *proportion* to SGL distance
- Larger the SGL distance, lower the peak NI, but shifted diffraction pattern nullifies most benefit → not effective

NI  $\sim 4e-4$  @ E-ring

